

CameraLink SWIR CMOS Camera

STC-LBS132CL-SWIR (1.3M / SWIR)

Product Specifications and User's Guide

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Precautions for safety

Please read carefully this "Precautions for safety" before use the camera. Then the camera uses correctly with agreeing with below notes.

In this "Precautions for safety", notes divides into "Warning" and "Caution" to use the camera safety and prevent to harm and damage.

| | |
|----------------|---|
| Warning | This shows, assumption for possibility of serious accident leading death or serious injury if ignore this note and camera uses incorrectly. |
| Caution | This shows, assumption for possibility of bear the damage or physical damage if ignore this note and camera uses incorrectly. |

About Graphic symbols



This symbol shows general prohibition.









This symbol shows completion or instruction.

[Environment / condition]









| | |
|--|--|
| Warning | |
| Do not use flammable or explosiveness atmospheres. This will cause of personal injury or fire. | Do not use for "safety for human body" related usage. This camera is designed for use "do not harm human body immediately" if by any chance the camera has malfunction. |
| Caution | |
| Use and store under specified environmental conditions (Vibration, shock, temperature, humidity) in the specifications for this camera. This will cause of fire or damage the camera. | |

[Installation and cable wiring]

| | |
|---|---|
| Warning | |
| Do not use with out of power voltage range that is specified in the specifications for this camera. This will cause of fire, electrification or malfunction. | Do not wrong wiring. This will cause of fire or malfunction. |

|  Caution | |
|--|--|
|  Do not grounding DC power (+) of all devices that are connect to the camera. The camera housing is connecting to 0 V line of camera inside circuit. There is a risk of short circuit between camera inside ciurcuit and frame ground. This will cause of malfunction. |  It is necessary to wiring and mounting that is specified in the specifications for this camera. This will cause of fire or malfunction. |
|  It is necessary to wiring with turn off the camera. This will cause of electrification or malfunction. |  It is necessary to mounting the camera without stress for the cable. This will case of electrification or fire. |
|  Do not use Camera Link un-supported cable and board. There is a risk of malfunction if the camera connects with wrong environment and turn on the camera. | |




[Usage instruction]

|  Warning | |
|--|---|
|  Do not touch the terminal and PCB board While turn on the camera. This will cause of electrification or accident caused by malfunction. |  Do not put combustibles near the camera. This will cause of fire. |
|  Do not use without usage that is specified in the specifications for this camera. This will cause of personal injury or malfunction. |  Do not push metals including screw driver into radiation holes. This will cause of electrification or malfunction. |
|  Caution | |
|  Do not push contamination into opening of the camera. This will cause of electrification or malfunction. |  Do not block the radiation holes. This will cause of fire due to increase the camera inside temperature. |

[Maintenance]

|  Caution | |
|--|---|
|  Do not disassemble or repair the camera. This will cause of fire, electrification or malfunction. |  It is turn off the camera when maintaining or inspecting the camera. This will cause of electrification. |

[Disposal]

|  Caution | |
|--|--|
|  It is necessary to dispose as industrial waste. In EU, it is necessary to dispose of accordance with WEEE directive.  | |

[Security Measures, Anti-virus protection]

 **Warning**

Install the latest commercial-quality antivirus software on the computer connected to the control system and maintain to keep the software up-to-date.

1 Product Precautions

Do not give shock to the camera.

Do not haul or damage the camera cable.

Do not wrap the camera with any material while using the camera. This will cause the internal camera temperature to increase.

When the camera moving or using the place that temperature difference is extreme, countermeasure for dew condensation (heat removal / cold removal) is necessary.

While the camera is not using, keep the lens cap on the camera to prevent dust or contamination from getting in the sensor or filter and scratching or damaging it.

Do not keep the camera under the following conditions.

- In wet, moist, high humidity or dusty place
- Under direct sunlight
- In extreme high or low temperature place
- Near an object that releases a strong magnetic or electric field
- Place with strong vibrations

Apply the power that satisfies the specified in specifications for the camera.

The defective pixels may appear due to the sensor characteristics.

Use below recommend materials (or equivalent materials) to clean the surface of glass.

- Air dust: Non Freon air duster (NAKABAYASHI Co., LTD.)
- Alcohol: Propan-2-ol (SAN'EI KAKO Co., LTD.)
- Non-woven: nikowipe clean room (NKB)

Use a soft cloth to clean the camera.

2 Product conformity / compliance

Please confirm regulation in each country by responsibility of exporter and importer when exporting this product from Japan.

3 Export and Trade Control Laws

This product is classed as a commodity (or technology) requiring acquisition of export permission in accordance with foreign exchange and overseas trade control laws.

When this product is to be taken outside of Japan, adopt the required procedures such as application for export permission by the Japanese government.

When this product is to be taken outside of countries after imported from Japan, please confirm export and trade control laws of country and adopt the required procedures.

4 Warranty

■Warranty period

One year after delivery (However, the camera had malfunction with camera uses correctly)

In below case for a fee even within warranty period.

- The malfunction caused by incorrect usage, incorrect modify or repair.
- The malfunction caused by external shock including the camera dropping after delivery the camera.
- The malfunction caused by fire, earthquake, flood disaster, thunderbolt struck, other natural disaster or wrong voltage.

■Warranty coverage

Exchange or repair the malfunction camera if the malfunction is occurred by our responsibility.

“Warranty” mean is warranty for the delivered camera itself. Please accept the induction damage by the camera malfunction is not included.

5 Specifications

5.1 Electronic specifications

| Model Number | | | STC-LBS132CL-SWIR |
|---|------------------------|------------|--|
| Image Sensor | | | 1/2" 1.3M Progressive SWIR CMOS (SONY: IMX990) |
| Shutter Type | | | Global Shutter |
| Effective Picture Resolution | | | 1,280 (H) x 1,024 (V) |
| Cell Size | | | 5.0 (H) x 5.0 (V) μ m |
| Scanning Mode | | | Full Scanning / ROI |
| Maximum Frame Rate (at full resolution) (*1) | 3TAP Output | | 125 fps (8bits, 84.857 MHz) / 125 fps (8bits, 66 MHz) 134 fps (8bits, 84.857 MHz, High rate) / 134 fps (8bits, 66 MHz, High rate) |
| | 2TAP Output | | 120 fps (8bits, 84.857 MHz) / 120 fps (10bits, 84.857 MHz) / 71 fps (12bits, 84.857 MHz) 93 fps (8bits, 66 MHz) / 93 fps (10bits, 66 MHz) / 71 fps (12bits, 66 MHz) |
| | 1TAP Output | | 61 fps (8bits, 84.857 MHz) / 61 fps (10bits, 84.857 MHz) / 61 fps (12bits, 84.857 MHz) 47 fps (8bits, 66 MHz) / 47 fps (10bits, 66 MHz) / 47 fps (12bits, 66 MHz) |
| ADC Bits (*1) | | | 8bits / 10bits / 12bits |
| Image Output | | | 8bits / 10bits / 12bits |
| Camera Link Data Output (*2) | | | Base Configuration |
| Camera Link TAP Configuration | | | 3TAP / 2TAP / 1TAP |
| Camera Link Clock Speed (*3) | | | 84.857 / 66 MHz |
| Noise Level (Gain 0 dB) (*4) | 8bits Output | | Less than 1 digit |
| | 8bits High-Rate Output | | Less than 4 digits |
| | 10bits Output | | Less than 4 digits |
| | 12bits Output | | Less than 16 digits |
| Spectral Sensitivity Range | | | 400 to 1,700 nm |
| Exposure Time (1TAP / 2TAP / 3TAP common) | | | 8 μ second to 16.777 seconds (Default: 1 μsecond) |
| Gain | Analog Gain | | 0 dB to 25.5 dB (Default: 0 dB) |
| | Digital Gain | | x1 to x2 (Default: x1) |
| Black Level (*4) | 8bits Output | | 0 to 63 digits |
| | 10bits Output | | 0 to 255 digits |
| | 12bits Output | | 0 to 1,020 digits |
| White Balance Gain | | | N/A |
| ROI | Size | Horizontal | 8 to 1,280 pixels (adjustable unit: 8 pixels) (Default: 1,280) |
| | | Vertical | 8 to 1,024 lines (adjustable unit: 8 lines) (Default: 1,024) |
| | Position | Horizontal | 0 to 1,272 pixels (adjustable unit: 8 pixels) (Default: 0) |
| | | Vertical | 0 to 1,016 lines (adjustable unit: 8 lines) (Default: 0) |
| Multi ROI | | | N/A |
| Gamma | | | Gamma 0.4 to 1.0 (Default: 0.45) |
| Binning | | | Horizontal and Vertical decimation (2x2) summing / Off |
| Decimation | | | Horizontal and Vertical decimation (2x2) / Off |
| Mirror Image | | | Horizontal / Vertical / Horizontal and Vertical / Off |
| Defective Pixel Correction | | | Up to 8,192 points |
| Pre-processing filter | | | Brightness inverse, Banalization, Spatial filter, Median filter |

Default setting: **Bold**

| Model Number | | STC-LBS132CL-SWIR |
|-----------------------------|--------------------|--|
| Blooming Reduction Mode | | Support |
| Shading Correction Function | | Support |
| Auto Image Control | Auto Exposure | N/A |
| | Auto Gain | N/A |
| | Auto White Balance | N/A |
| Operating Mode | | Edge preset trigger / Pulse width trigger / Free-run (continuous) |
| Save User Mode | | Support |
| I/O Ports | | 4 I/Os |
| Power | Input Voltage | +12 Vdc +/- 10 % |
| | Consumption | Maximum: 8.0 W, Typical: 4.5 W |

Default setting: **Bold**

Precautions

(*1) The selected image output bit does not make any influence for maximum frame rate.

(*2) Camera Link data output formats (TAP configuration and output bits) are in below table:

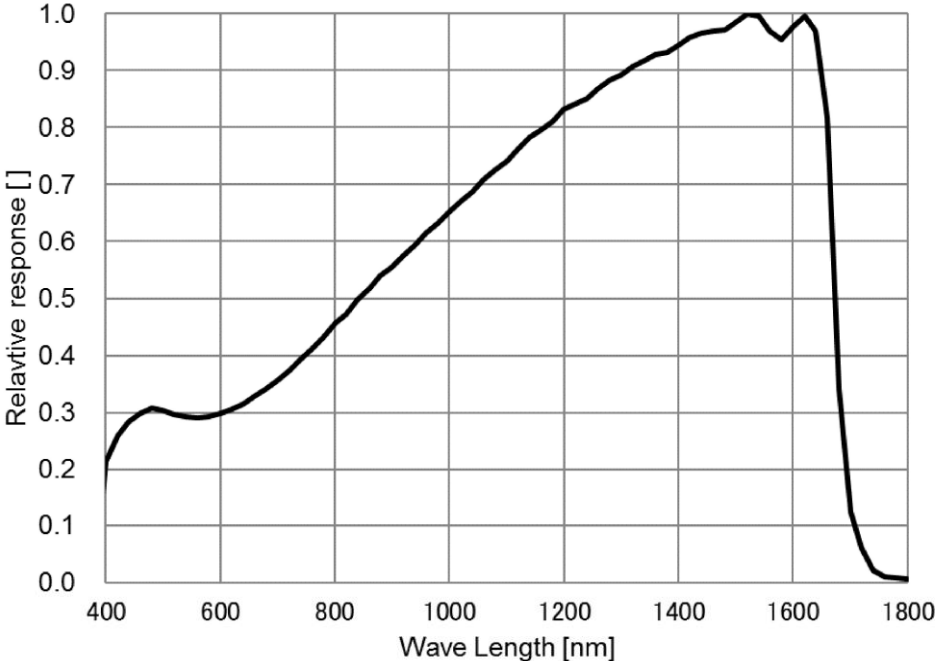
| | 3TAP | 2TAP | 1TAP |
|--------|--------------------|--------------------|--------------------|
| 8bits | Base configuration | Base configuration | Base configuration |
| 10bits | N/A | Base configuration | Base configuration |
| 12bits | N/A | Base configuration | Base configuration |

(*3) Please select the optimum Camera Link clock speed if long length Camera Link cable is required.
Please refer "The image data transferring speed" for more details.

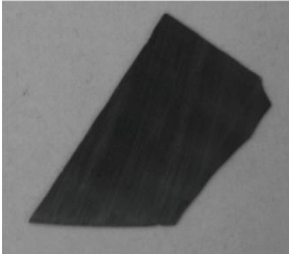
(*4) The selected TAP configuration does not make any influence for noise level and black level.

* When the strong light is incident on extensive area of the image sensor of camera, the image could be become dark due to characteristics of image sensor on this camera.
Please adjust incident light with adjusting lens iris or other way to avoid strong light is not incident on the image sensor of camera.

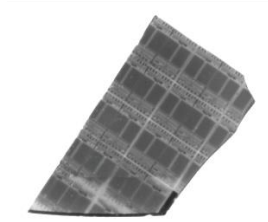
5.2 Spectral Sensitivity Characteristics



5.3 Acquisition image samples



With visible light



with 1450nm light

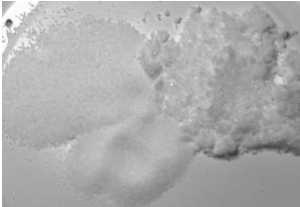
White pin Blue pin
Red pin



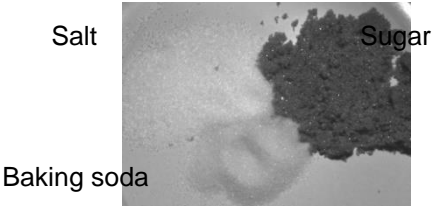
with visible light



with 1450nm light



with visible light



with 1450nm light

5.4 Mechanical specifications

| Model Number | STC-LBS132CL-SWIR |
|-------------------------|--|
| Dimensions | 58 (W) x 58 (H) x 85 (D) mm (*1) |
| Optical Filter | No Optical Filter |
| Optical Center Accuracy | Positional accuracy in Horizontal and Vertical directions: +/- 0.4 mm Rotational accuracy in Horizontal and Vertical directions: +/- 1.5 deg. |
| Material | Aluminum alloy |
| Lens Mount | C Mount |
| Interface Connectors | Camera Link connector: SDR connector (3M) or equivalent x 1 Power/IO connector: HR10A-7R-6PB (Hirose) or equivalent x 1 |
| Camera Mounting | Sixteen M3 screw holes (Four on front, bottom and both side plates) Four 1/4" Tripod screw holes (One on top, bottom and both side plates) |
| Weight | Approximately 425 g |

(*1) Excluding the connectors

5.5 Environmental specifications

| Model Number | STC-LBS132CL-SWIR |
|------------------------------------|---|
| Operational Temperature / Humidity | Environmental temperature: 0 to +60 deg. C (camera housing temperature (top plate): less than +69 deg. C (*1)) Environmental humidity: 20 to 85 %RH (No condensation) |
| Storage Temperature / Humidity | Environmental temperature: -25 to +75 deg. C Environmental humidity: 20 to 85 %RH (No condensation) |
| Vibration | 20 Hz to 200 Hz to 20 Hz (5 min. / cycle), acceleration 10 G, XYZ 3 directions 30 min. each |
| Shock | Acceleration 38 G, half amplitude 6 msec. XYZ 3 directions 3 times each |
| Standard Compliancy | EMS: EN61000-6-2, EMI: EN61000-6-4 |
| RoHS | RoHS compliance |

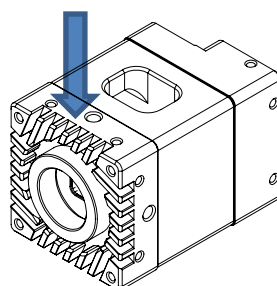
(*1) When the internal temperature sensor on camera (value of 2BH command) exceeding +15 deg. C, defective pixels and noise are appearing increasingly on image. We recommend using this camera under +37 deg. C environmental temperature or housing temperature at temperature measuring point of camera is not exceeded +47 deg. C condition. Please insure the camera is installed with appropriate heat dissipation to keep camera housing temperature (top plate) is less than 69 deg. C when camera using ambient temperature is exceeded 60 deg. C. If the camera has a mounted lens and a tripod with an aluminum plate, this could decrease camera housing temperature for heat dissipation.

When attaching camera to lens and aluminum fixture/frame/plate, dissipating camera housing heat efficiently then camera can be used without increase housing temperature.

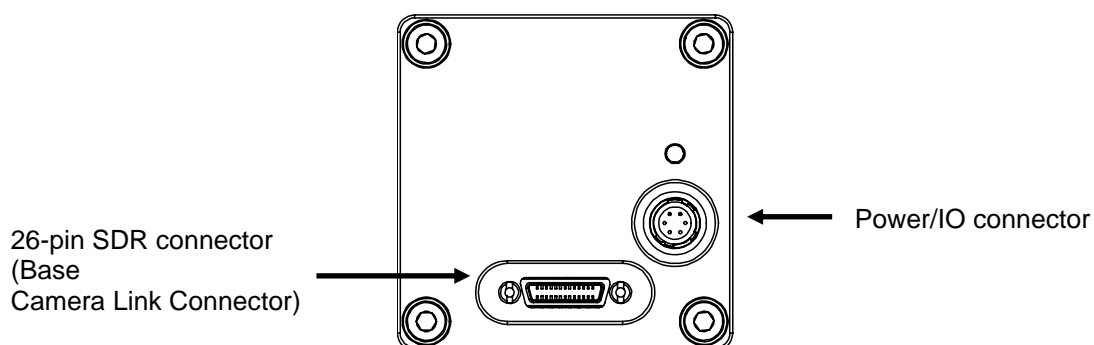
When the internal temperature sensor on camera (value of 2BH command) shows less than 36 deg. C, camera housing temperature (top plate) will be less than 69 deg. C.

Taking these steps will maintain the heat rating of the electronic components of the camera.

Temperature measuring point



5.6 Connector specifications



5.6.1 Camera Link connector SDR (3M) or equivalent connector x 1

This camera is None PoCL Camera Link camera.
It is necessary to supply camera power through Power/IO connector.

Camera Link connector pin assignment

Base Camera Link Connector

| Pin No. | Signal Name | Pin No. | Signal Name |
|---------|-------------|---------|-------------|
| 1 | N/A | 14 | GND |
| 2 | X0- | 15 | X0+ |
| 3 | X1- | 16 | X1+ |
| 4 | X2- | 17 | X2+ |
| 5 | Xclk- | 18 | Xclk+ |
| 6 | X3- | 19 | X3+ |
| 7 | SerTC+ | 20 | SerTC- |
| 8 | SerTFG- | 21 | SerTFG+ |
| 9 | CC1- (TRG) | 22 | CC1+ (TRG) |
| 10 | CC2+ | 23 | CC2- |
| 11 | CC3- | 24 | CC3+ |
| 12 | CC4+ | 25 | CC4- |
| 13 | GND | 26 | N/A |

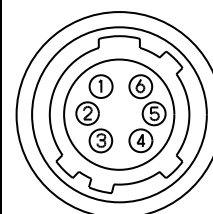
5.6.2 Power/IO connector

HR10A-7R-6PB (Hirose) or equivalent connector x 1

This connector is for DC12V power input and input and output signals.
Please use HR10A-7P-6S (Hirose) or equivalent connector for connecting cable.

Power/IO connector pin assignment

| Pin No. | Signal Name | IN / OUT | Voltage | | Consumption |
|---------|----------------|----------|--------------|---------------|-----------------------|
| | | | Low voltage | High voltage | |
| 1 | GND | IN | 0 V | | |
| 2 | Trigger | IN | 0 to +0.99 V | +2.3 to +3.6V | 5 μ A (typ.) (*1) |
| | FVAL | OUT | 0 V | +3.3 V | 10 mA (Max.) (*2) |
| 3 | LVAL | OUT | 0 V | +3.3 V | 10 mA (Max.) (*2) |
| 4 | Exposure | OUT | 0 V | +3.3 V | 10 mA (Max.) (*2) |
| 5 | Trigger Filter | OUT | 0 V | +3.3 V | 10 mA (Max.) (*2) |
| 6 | 12 Vdc | IN | +12 V | | |

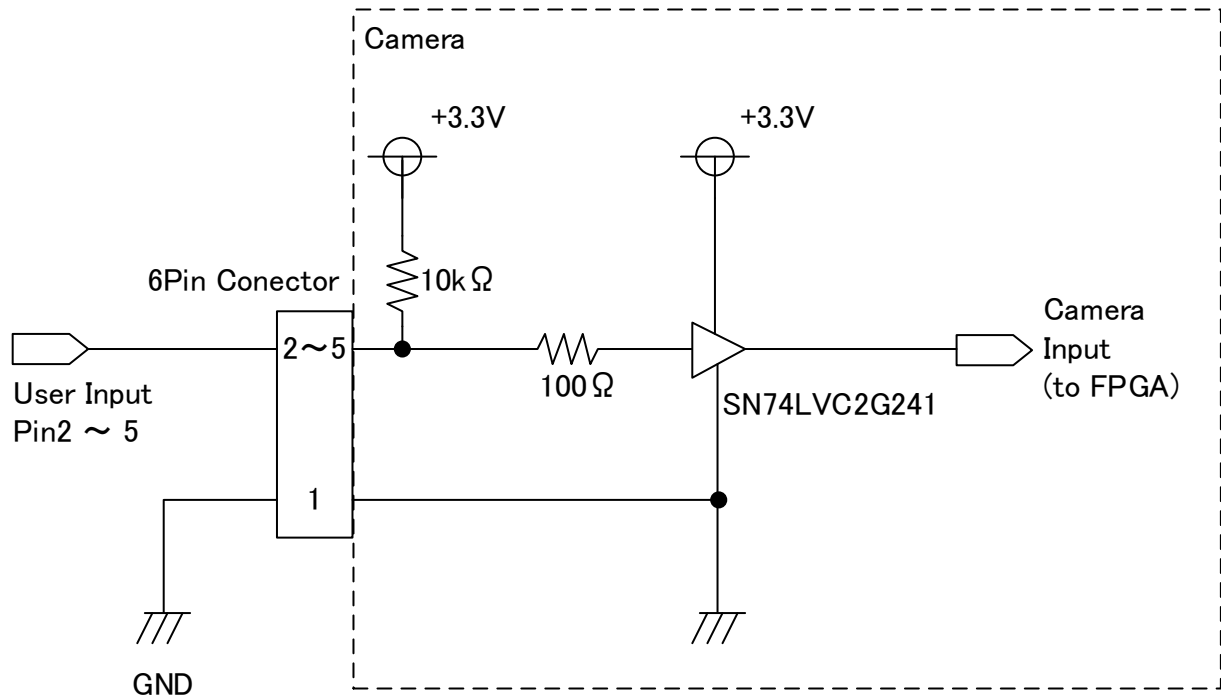


The trigger signal input connector is selectable from below two connectors by camera control command (12H).

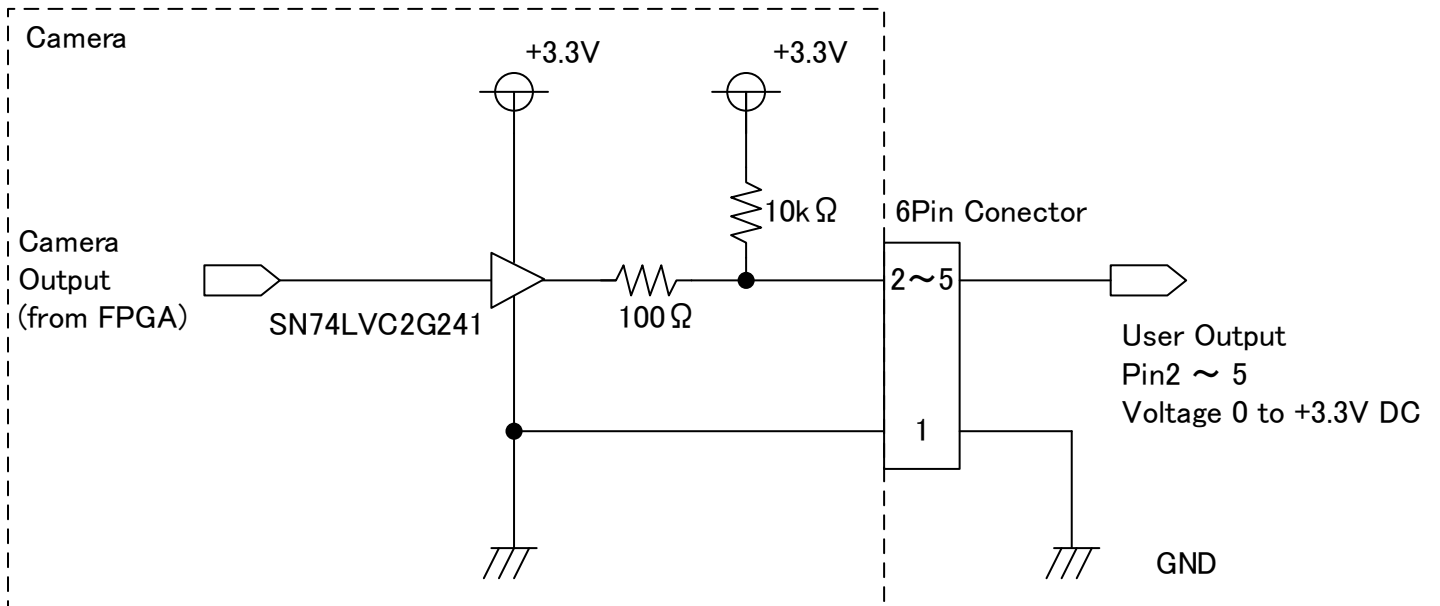
Camera Link connector: CC1
Power/IO connector: Pin No. 2

- (*1) The power consumption when high voltage trigger signal input to input port.
(*2) The power consumption for output port has to be managed less than 10 mA.

5.6.3 Input signal circuit

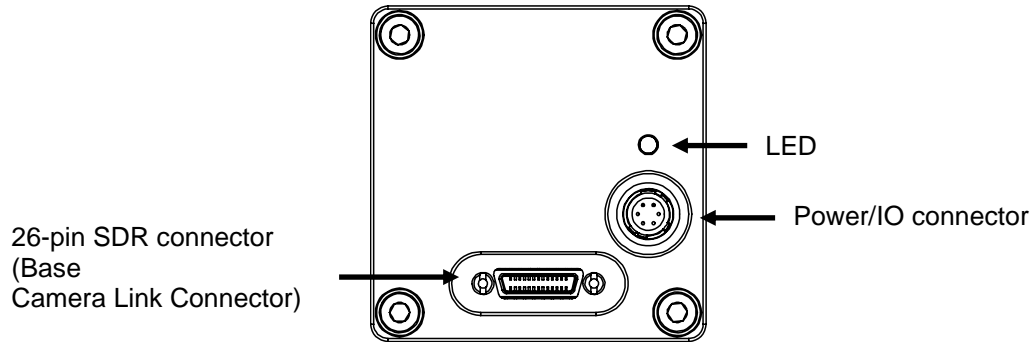


5.6.4 Output signal circuit



5.7 Indicator lamp

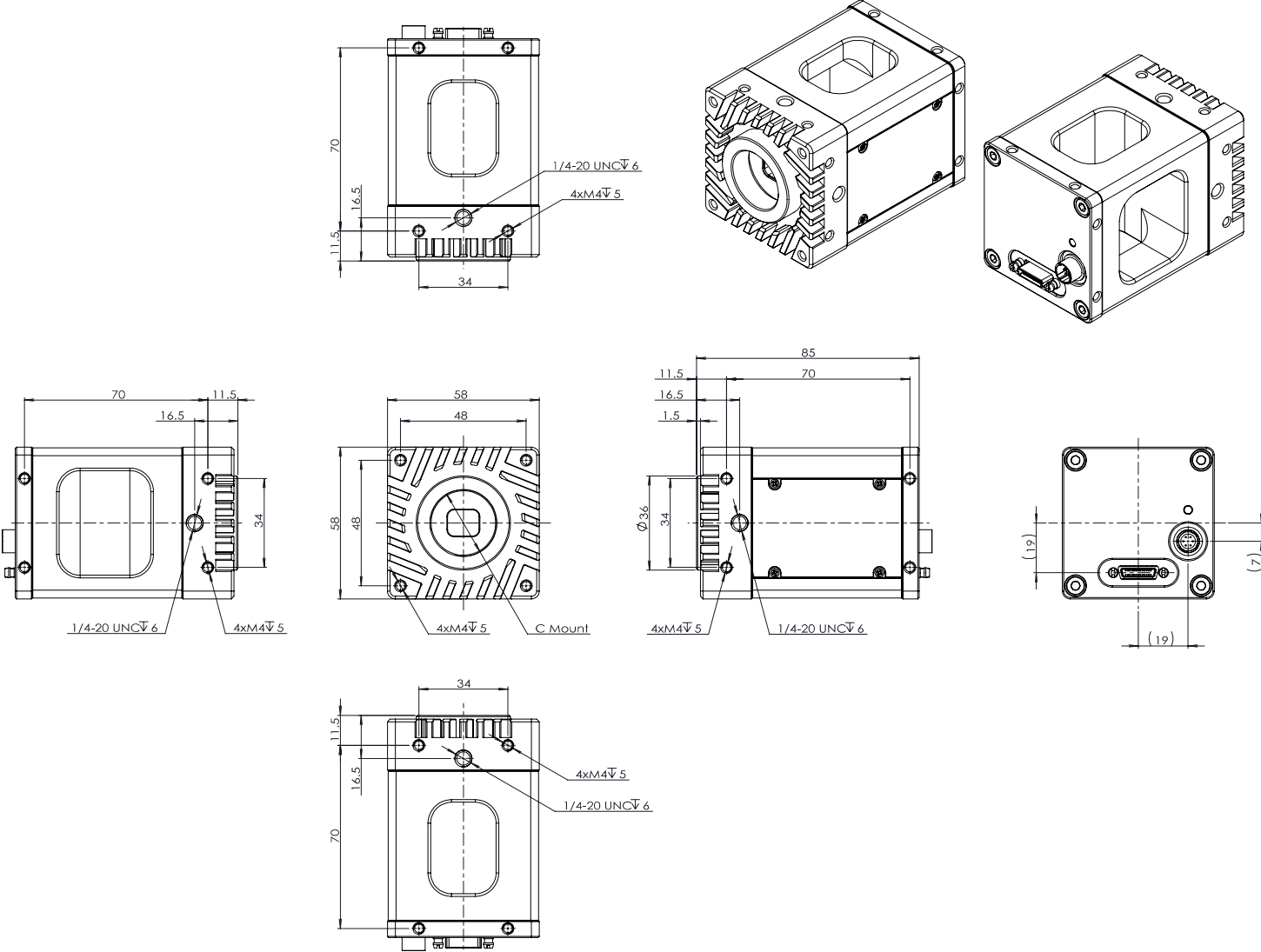
LED indicator lamp is located on above of Power/IO connector.
This LED indicates condition of temperature of CMOS image sensor.



| Condition | LED pattern |
|--|-------------|
| Camera power is off | OFF |
| Temperature sensor of CMOS (value 2BH command) is 15 deg. C. | ON |
| Temperature sensor of CMOS (value 2BH command) is NOT 15 deg. C. | Flashing |

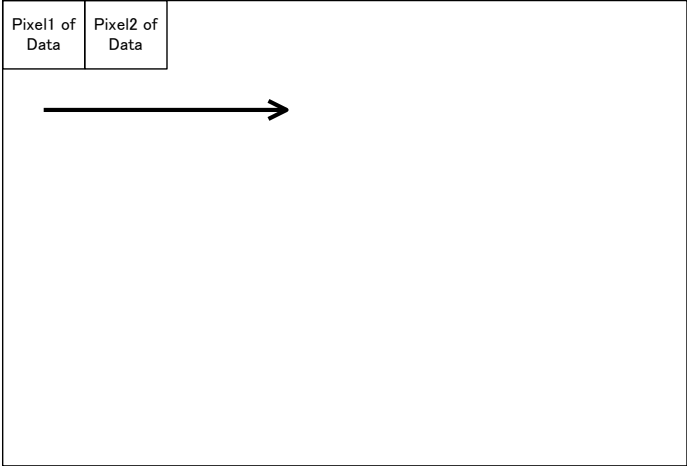


6 Dimensions



Unit: mm

7 Sensor Information



Pixel (n) of Data: nth pixel being transferred

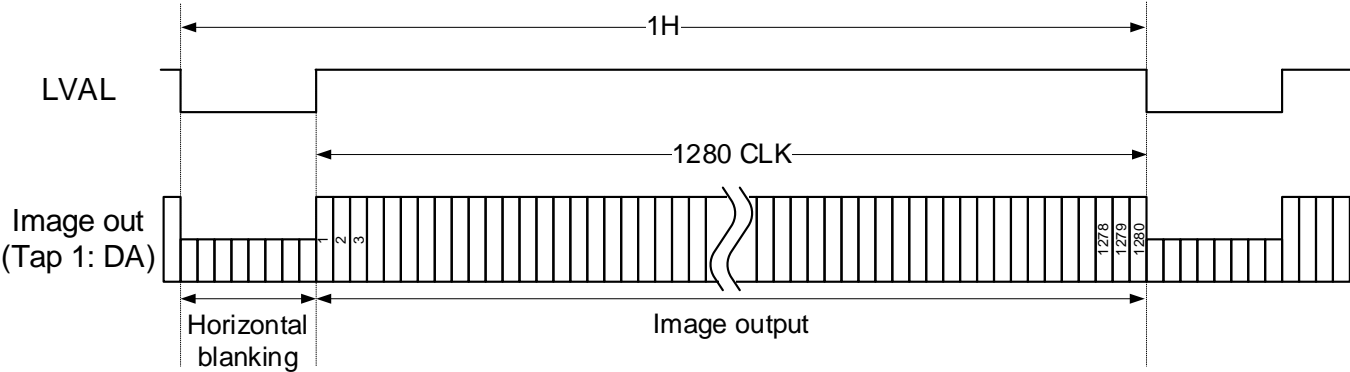


8 Camera Output Timing Charts

8.1 Horizontal timing: Full scanning

8.1.1 1TAP (1X1-1Y) / Horizontal: 1,280 pixels

When selecting 84.857 MHz, 1 CLK = 11.785 nseconds
When selecting 66 MHz, 1 CLK = 15.15 nseconds

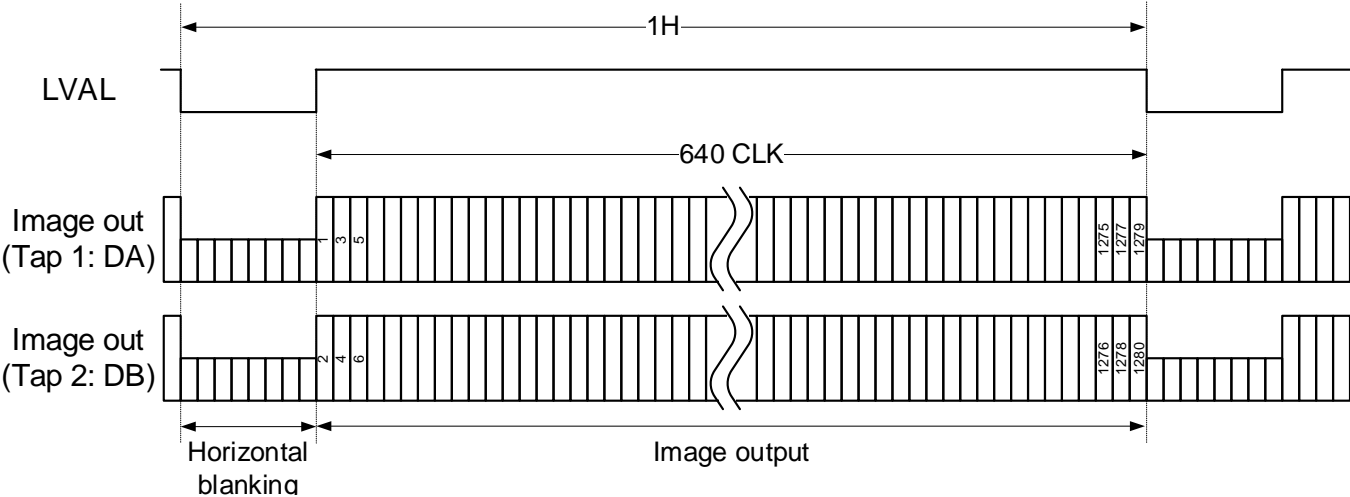


| Camera settings | | Horizontal interval (μs) | Number of clock of Blanking |
|-------------------------------|---------------------------|--------------------------|-----------------------------|
| Camera Link Clock speed (MHz) | Camera Link output format | | |
| 84.857 | 8 / 10 | 15.3 | 16 |
| | 12 | 15.3 | 16 |
| 66 | 8 / 10 | 19.7 | 16 |
| | 12 | 19.7 | 16 |



8.1.2 2TAP (1X2-1Y) / Horizontal: 1,280 pixels

When selecting 84.857 MHz, 1 CLK = 11.785 nseconds
When selecting 66 MHz, 1 CLK = 15.15 nseconds

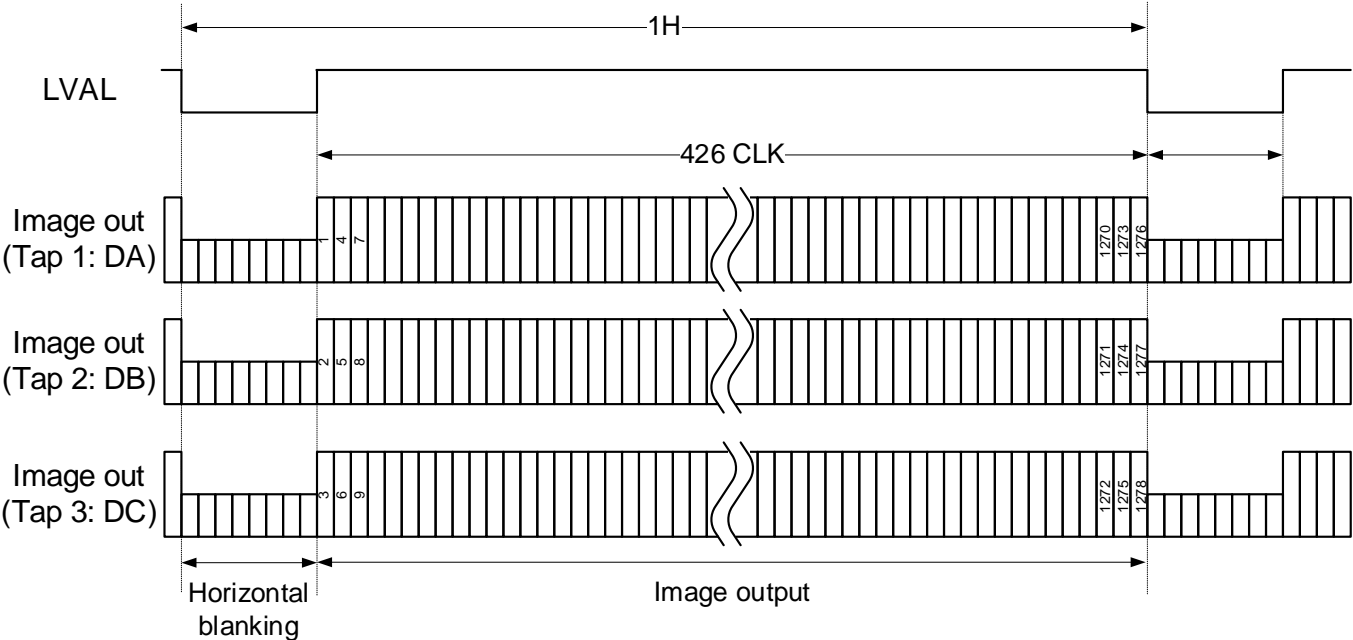


| Camera settings | | Horizontal interval (μs) | Number of clock of Blanking |
|-------------------------------|---------------------------|--------------------------|-----------------------------|
| Camera Link Clock speed (MHz) | Camera Link output format | | |
| 84.857 | 8 / 10 | 7.8 | 17 |
| | 12 | 13.1 | 471 |
| 66 | 8 / 10 | 10.0 | 18 |
| | 12 | 13.1 | 224 |



8.1.3 3TAP (1X3-1Y) / Horizontal: 1,278 pixels

When selecting 84.857 MHz, 1 CLK = 11.785 nseconds
When selecting 66 MHz, 1 CLK = 15.15 nseconds

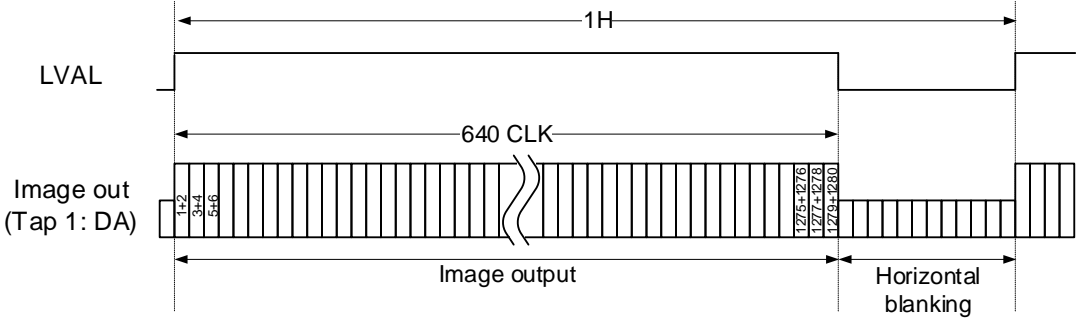


| Camera settings | | | Horizontal interval (μs) | Number of clock of Blanking |
|-------------------------------|---------------------------|----------------|--------------------------|-----------------------------|
| Camera Link Clock speed (MHz) | Camera Link output format | High rate mode | | |
| 84.857 | 8 | OFF | 7.5 | 208 |
| | | ON | 7.0 | 164 |
| 66 | 8 | OFF | 7.5 | 67 |
| | | ON | 7.0 | 32 |

8.2 Horizontal timings: Binning operation

8.2.1 1TAP (1X1-1Y)

When selecting 84.857 MHz, 1 CLK = 11.785 nseconds
When selecting 66 MHz, 1 CLK = 15.15 nseconds

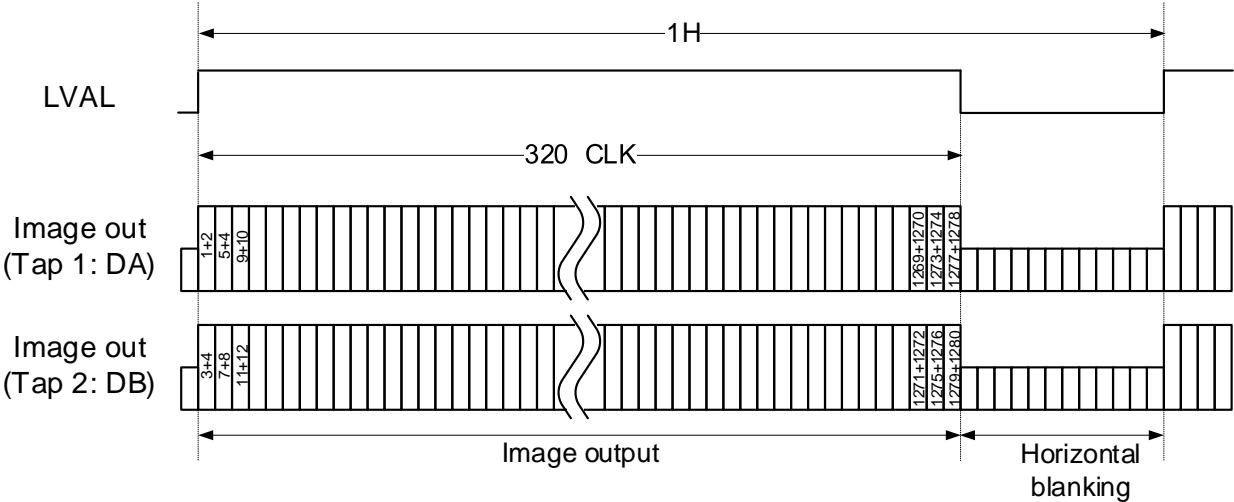


| Camera settings | | Horizontal interval (μs) | Number of clock of Blanking |
|-------------------------------|---------------------------|--------------------------|-----------------------------|
| Camera Link Clock speed (MHz) | Camera Link output format | | |
| 84.857 | 8 / 10 | 30.5 | 1,952 |
| | 12 | 30.5 | 1,952 |
| 66 | 8 / 10 | 39.2 | 1,952 |
| | 12 | 39.2 | 1,952 |



8.2.2 2TAP (1X2-1Y)

When selecting 84.857 MHz, 1 CLK = 11.785 nseconds
When selecting 66 MHz, 1 CLK = 15.15 nseconds

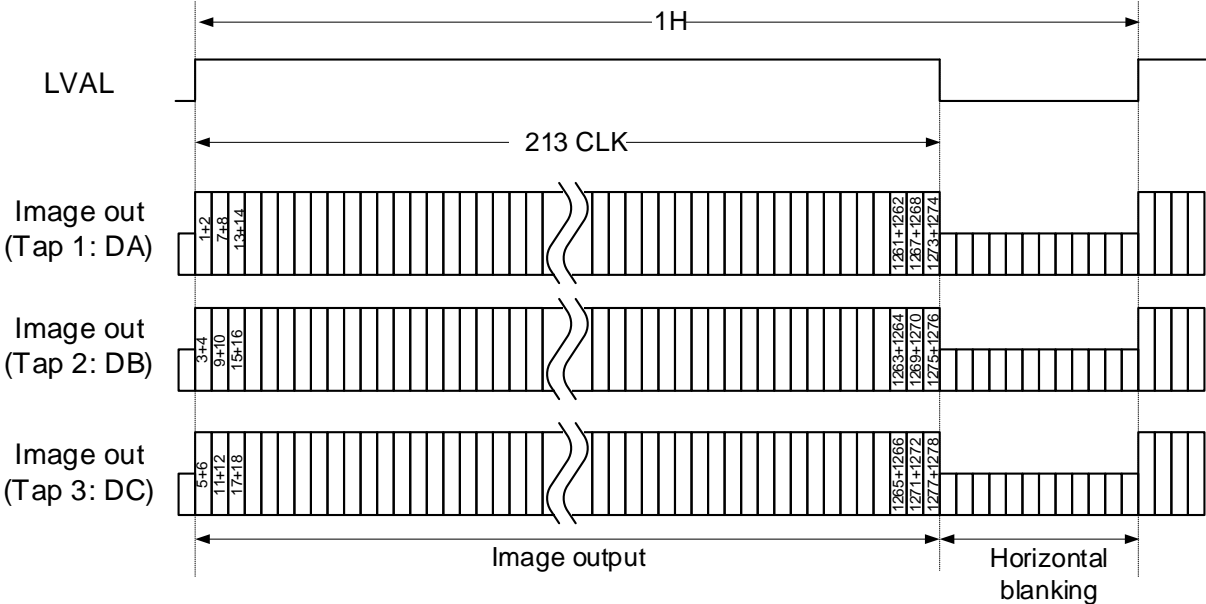


| Camera settings | | Horizontal interval (μs) | Number of clock of Blanking |
|-------------------------------|---------------------------|--------------------------|-----------------------------|
| Camera Link Clock speed (MHz) | Camera Link output format | | |
| 84.857 | 8 / 10 | 15.5 | 994 |
| | 12 | 26.2 | 1,902 |
| 66 | 8 / 10 | 19.9 | 995 |
| | 12 | 26.2 | 1,408 |



8.2.3 3TAP (1X3-1Y)

When selecting 84.857 MHz, 1 CLK = 11.785 nseconds
When selecting 66 MHz, 1 CLK = 15.15 nseconds

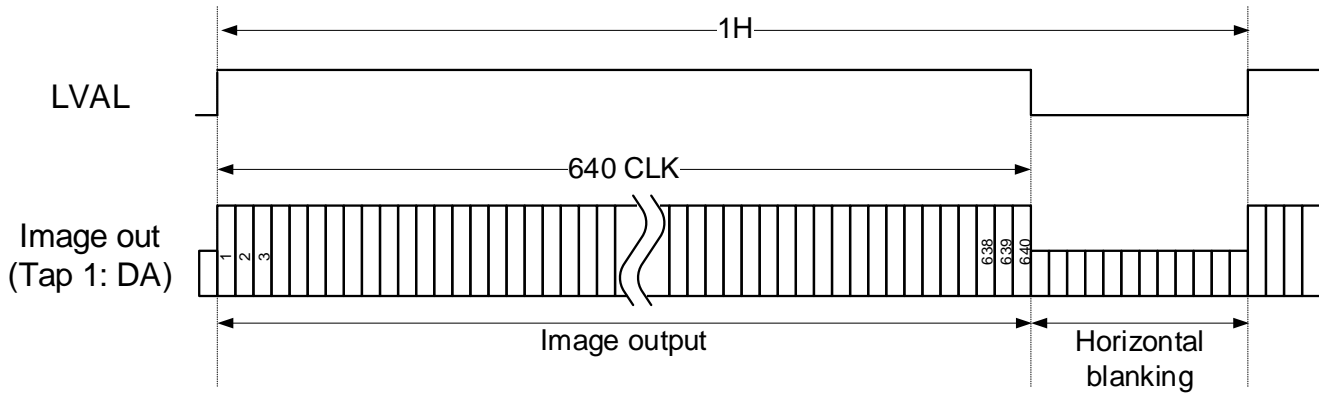


| Camera settings | | | Horizontal interval (µs) | Number of clock of Blanking |
|-------------------------------|---------------------------|----------------|--------------------------|-----------------------------|
| Camera Link Clock speed (MHz) | Camera Link output format | High rate mode | | |
| 84.857 | 8 | OFF | 14.9 | 1,055 |
| | | ON | 13.9 | 965 |
| 66 | 8 | OFF | 14.9 | 773 |
| | | ON | 13.9 | 704 |

8.3 Horizontal timings: Decimation operation

8.3.1 1TAP (1X1-1Y)

When selecting 84.857 MHz, 1 CLK = 11.785 nseconds
 When selecting 66 MHz, 1 CLK = 15.15 nseconds

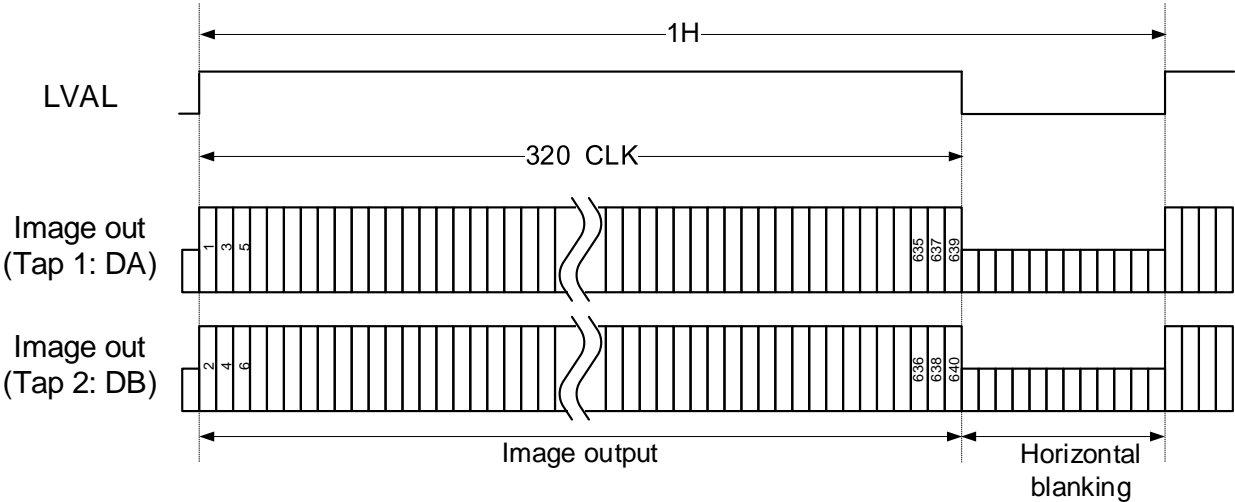


| Camera settings | | Horizontal interval (μ s) | Number of clock of Blanking |
|----------------------------------|------------------------------|-----------------------------------|--------------------------------|
| Camera Link Clock speed (MHz) | Camera Link output format | | |
| 84.857 | 8 / 10 | 15.3 | 656 |
| | 12 | 15.3 | 656 |
| 66 | 8 / 10 | 19.7 | 656 |
| | 12 | 19.7 | 656 |



8.3.2 2TAP (1X2-1Y)

When selecting 84.857 MHz, 1 CLK = 11.785 nseconds
When selecting 66 MHz, 1 CLK = 15.15 nseconds

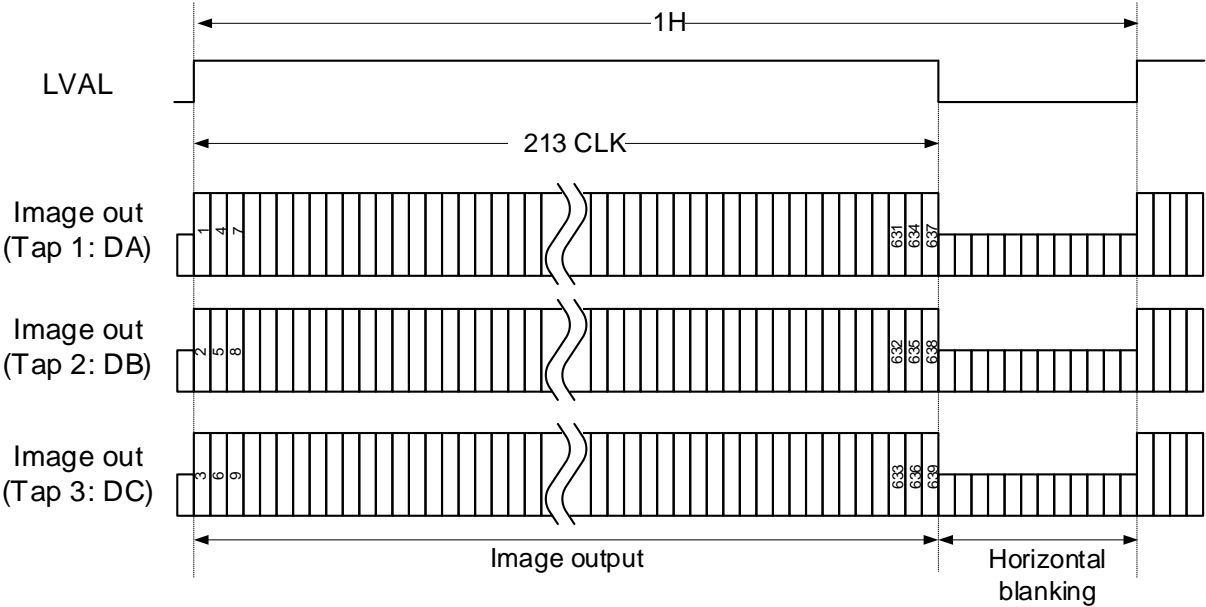


| Camera settings | | Horizontal interval (μs) | Number of clock of Blanking |
|-------------------------------|---------------------------|--------------------------|-----------------------------|
| Camera Link Clock speed (MHz) | Camera Link output format | | |
| 84.857 | 8 / 10 | 7.8 | 337 |
| | 12 | 13.1 | 791 |
| 66 | 8 / 10 | 10.0 | 338 |
| | 12 | 13.1 | 544 |



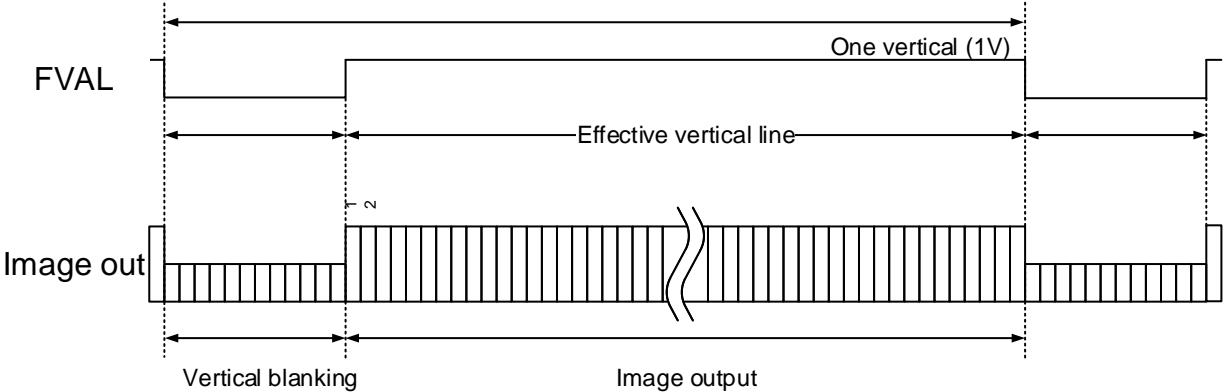
8.3.3 3TAP (1X3-1Y)

When selecting 84.857 MHz, 1 CLK = 11.785 nseconds
When selecting 66 MHz, 1 CLK = 15.15 nseconds



| Camera settings | | | Horizontal interval (µs) | Number of clock of Blanking |
|-------------------------------|---------------------------|----------------|--------------------------|-----------------------------|
| Camera Link Clock speed (MHz) | Camera Link output format | High rate mode | | |
| 84.857 | 8 | OFF | 7.5 | 422 |
| | | ON | 7.0 | 377 |
| 66 | 8 | OFF | 7.5 | 281 |
| | | ON | 7.0 | 246 |

8.4 Vertical timings



The table of vertical effective lines and vertical blanking (Free-run / continuous operation)

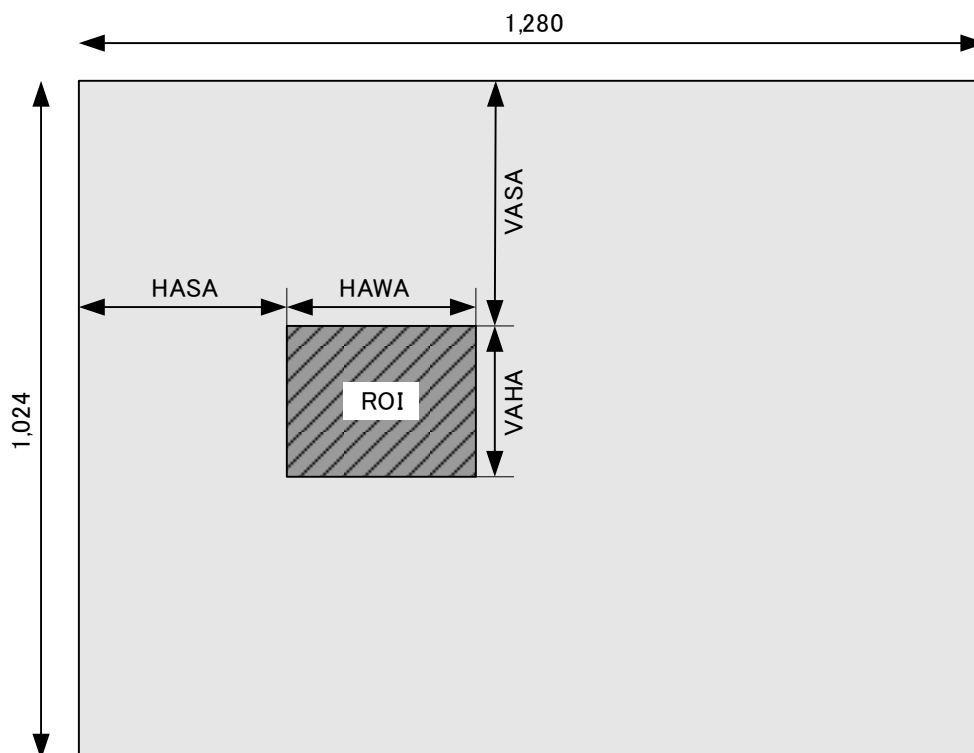
| Camera Link output TAP configuration | Bit | CLK | High Rate | Full scanning | | | Binning | | | |
|--------------------------------------|----------------|--------|-----------|-----------------------|------------------------------|------------------|-----------------------|------------------------------|------------------|-------|
| | | | | Vertical blanking (H) | Vertical effective lines (H) | Frame rate (fps) | Vertical blanking (H) | Vertical effective lines (H) | Frame rate (fps) | |
| 3 | 8bits | 84.857 | ON | 44 | 1,024 | 134.7 | 22 | 512 | 134.7 | |
| | | | OFF | | | 125.2 | | | 125.2 | |
| | | | 66 | | | ON | | | 134.7 | 134.7 |
| | | | | | | OFF | | | 125.2 | 125.2 |
| 2 | 8bits / 10bits | 84.857 | - | | | 120.9 | | | 120.9 | |
| | | 66 | - | | | 93.9 | | | 93.9 | |
| | 12bits | 84.857 | - | | | 71.5 | | | 71.5 | |
| | | 66 | - | | | 71.5 | | | 71.5 | |
| 1 | 8bits / 10bits | 84.857 | - | 61.3 | 61.3 | | | | | |
| | | 66 | - | 47.6 | 47.6 | | | | | |
| | 12bits | 84.857 | - | 61.3 | 61.3 | | | | | |
| | | 66 | - | 47.6 | 47.6 | | | | | |

| Camera Link output TAP configuration | Bit | CLK | High Rate | Decimation | | | |
|--------------------------------------|----------------|--------|-----------|-----------------------|------------------------------|------------------|-------|
| | | | | Vertical blanking (H) | Vertical effective lines (H) | Frame rate (fps) | |
| 3 | 8bits | 84.857 | ON | 36 | 256 | 486.1 | |
| | | | OFF | | | 451.9 | |
| | | | 66 | | | ON | 486.1 |
| | | | | | | OFF | 451.9 |
| 2 | 8bits / 10bits | 84.857 | - | | | 451.9 | |
| | | 66 | - | | | 451.9 | |
| | 12bits | 84.857 | - | | | 258.0 | |
| | | 66 | - | | | 258.0 | |
| 1 | 8bits / 10bits | 84.857 | - | 451.9 | | | |
| | | 66 | - | 451.9 | | | |
| | 12bits | 84.857 | - | 258.0 | | | |
| | | 66 | - | 258.0 | | | |

9 Scanning Modes

9.1 ROI output timing

The size and position for ROI region (one region) are adjustable.
Please refer ROI setting parameters in below drawing.



The frame rate on ROI

The maximum frame rate can be increased by adjusting vertical effective lines for ROI.

The frame rate calculation formula is as following:

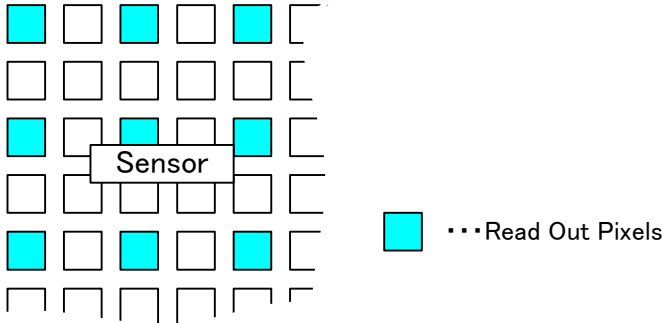
$$\text{Frame rate} = \text{Horizontal frequency} / (\text{Vertical effective lines} + \text{Vertical blanking})$$

The horizontal effective pixels for ROI do not make any influence for maximum frame rate.
Please refer "The image data transferring speed" for details of horizontal frequency.

9.2 Decimation

The horizontal and vertical thinning image is output.
By using decimation function, half resolution (2x2 sub-sampling) without change view angle, and twice faster frame rate image can be obtained.

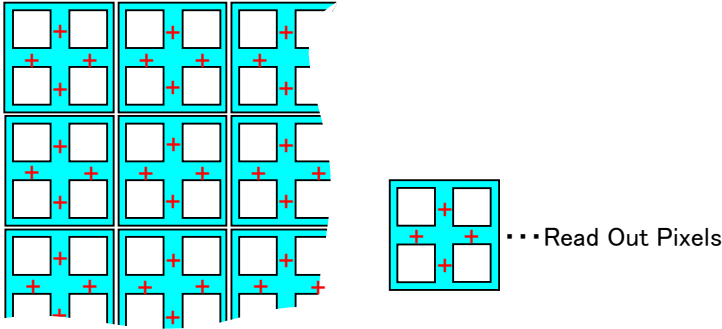
- * Decimation function cannot use with binning function.
- * Decimation function cannot use with ROI function.



9.3 Binning

The brightness of two vertical pixels are summing into one pixel. (No horizontal brightness summing)
By using binning function, twice brighter, half resolution and twice faster frame rate image can be obtained.

- * Binning function cannot use with decimation function.



10 Image Data Transferring Speed

10.1 Change transferring clock

The Camera Link clock speed is selectable from 84.857 MHz or 66 MHz.

Please select the optimum Camera Link clock speed if long length Camera Link cable is required.

The table of Camera Link clock speed and camera operation

| Camera settings | | | | Camera operation | | |
|-------------------------------|-------------------------|--------------------|-----------------------|-------------------------------|----------------------------|------------------|
| Register [EEH] | Register [11H[D6~D5]] | Register [11H[D7]] | Register [12H[D7~D6]] | Camera Link Clock speed (MHz) | Horizontal frequency (KHz) | Frame rate (fps) |
| Camera Link TAP Configuration | Camera Link Clock speed | High Rate | Output Format | | | |
| 3 | 00 | 1 | 00 (8bits) | 84.857 | 144.0 | 134.7 |
| | | 0 | 00 (8bits) | 84.857 | 133.8 | 125.2 |
| | 01 | 1 | 00 (8bits) | 66 | 144.0 | 134.7 |
| | | 0 | 00 (8bits) | 66 | 133.8 | 125.2 |
| 2 | 00 | - | 00 (8bits) | 84.857 | 129.1 | 120.9 |
| | | - | 01 (10bits) | 84.857 | 129.1 | 120.9 |
| | | - | 10 (12bits) | 84.857 | 76.3 | 71.5 |
| | 01 | - | 00 (8bits) | 66 | 100.3 | 93.9 |
| | | - | 01 (10bits) | 66 | 100.3 | 93.9 |
| | | - | 10 (12bits) | 66 | 76.3 | 71.5 |
| 1 | 00 | - | 00 (8bits) | 84.857 | 65.4 | 61.3 |
| | | - | 01 (10bits) | 84.857 | 65.4 | 61.3 |
| | | - | 10 (12bits) | 84.857 | 65.4 | 61.3 |
| | 01 | - | 00 (8bits) | 66 | 50.9 | 47.6 |
| | | - | 01 (10bits) | 66 | 50.9 | 47.6 |
| | | - | 10 (12bits) | 66 | 50.9 | 47.6 |

11 Camera Function Modes

The overlap mode or fast trigger mode can be selectable for each camera function mode.

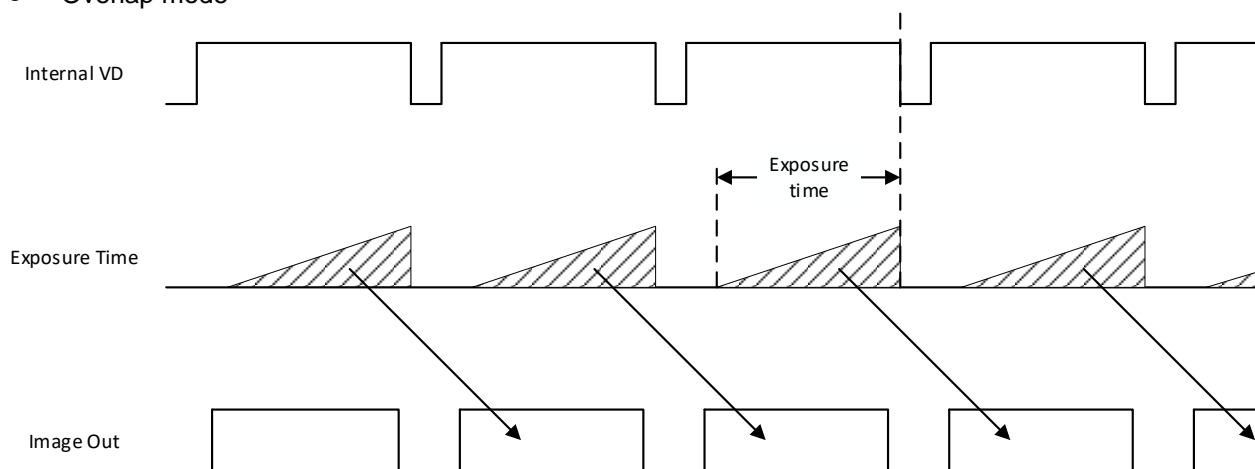
- Overlap mode: The trigger signal is valid when input trigger signal during image output period.
- Fast trigger mode: The trigger signal is invalid when input trigger signal during image output period.

11.1 Free-run / Continuous mode

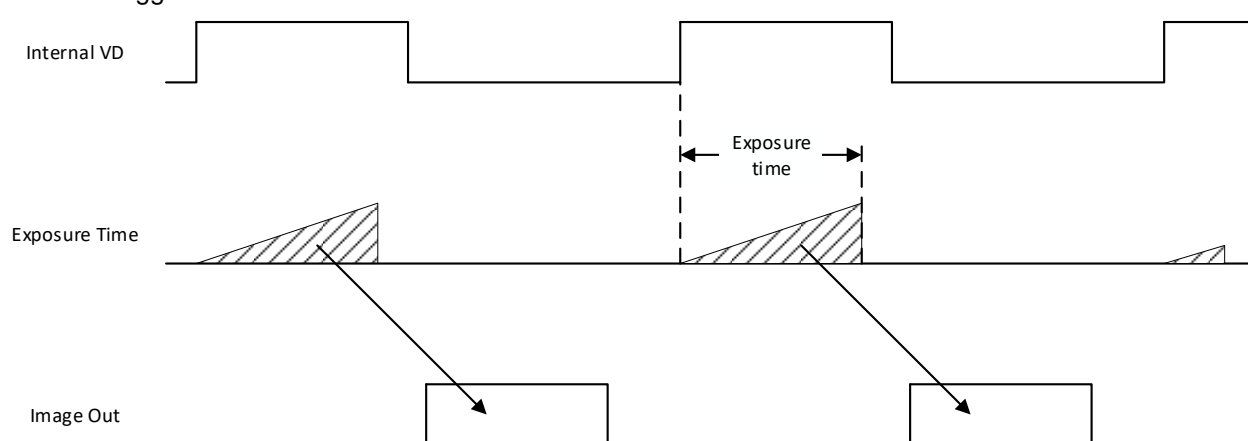
This mode can be outputted camera image signal continuously.

11.1.1 Full frame exposure

- Overlap mode



- Fast trigger mode



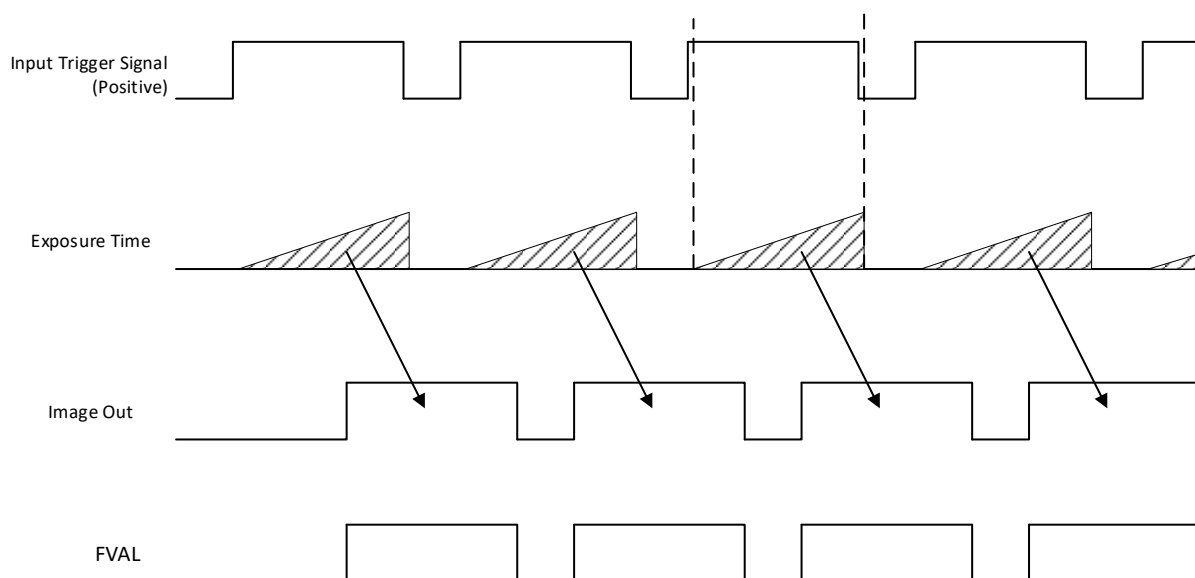
11.2 Pulse width trigger mode

The camera exposure starts by trigger signal.

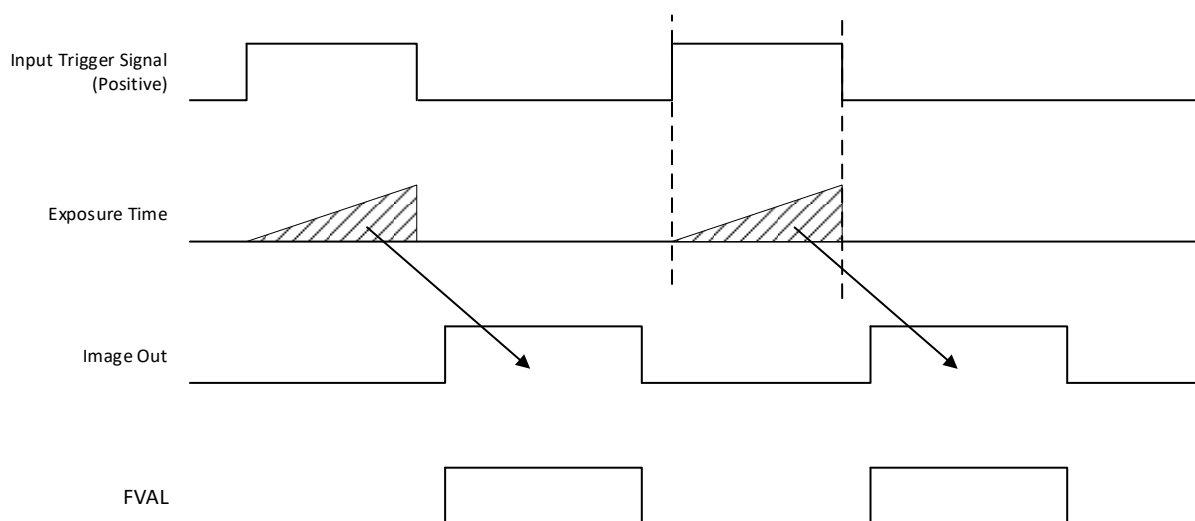
In this trigger mode with positive trigger polarity, camera exposure starts at rising edge of trigger signal and stops at falling edge of trigger signal.

Therefore, In case of exposure positive polarity is selected, the exposure periods (exposure time) are high states of trigger signal.

- Overlap mode



- Fast trigger mode

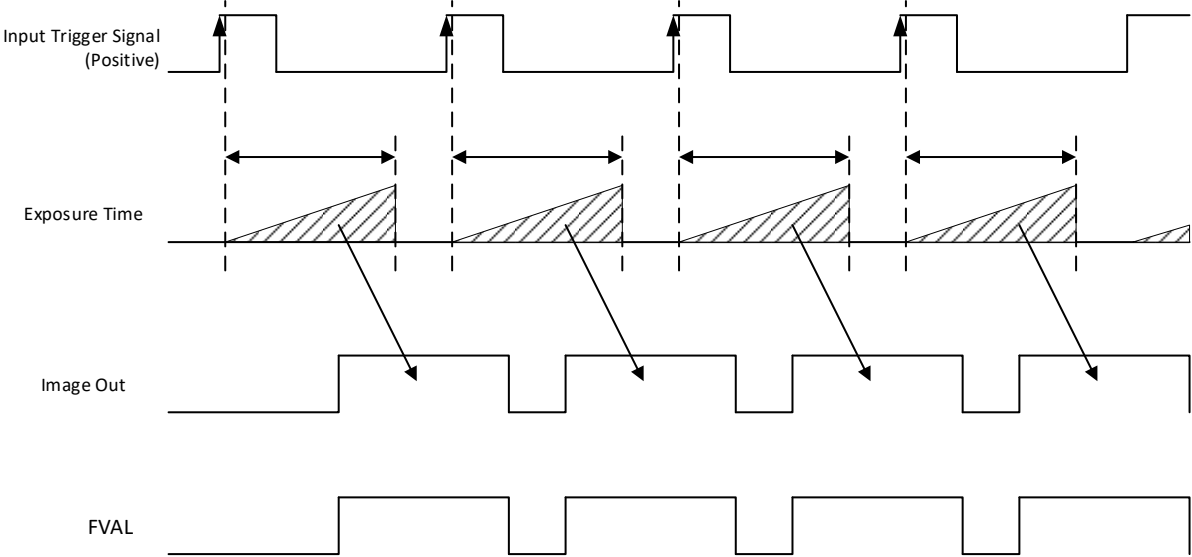


Note.1: The exposure time sets by active pulse width of trigger signal.
No FVAL output without any trigger signal.

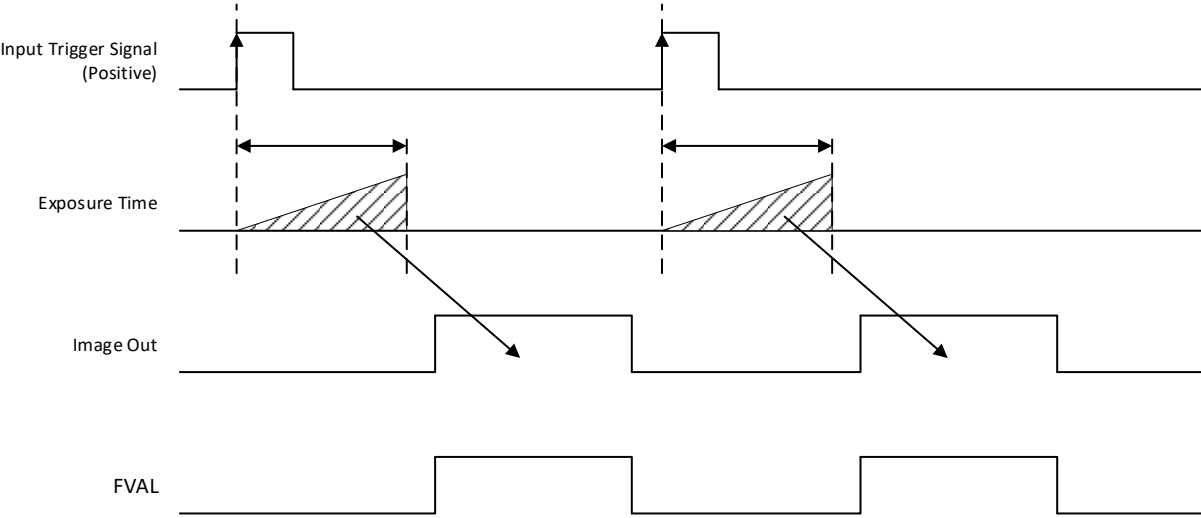
11.3 Edge Preset Trigger mode

The camera exposure starts by trigger signal.
In this trigger mode with positive trigger polarity, camera exposure starts at rising edge of trigger signal.
The exposure time is preset by “Electrical Shutter” settings.

- Overlap mode



- Fast trigger mode

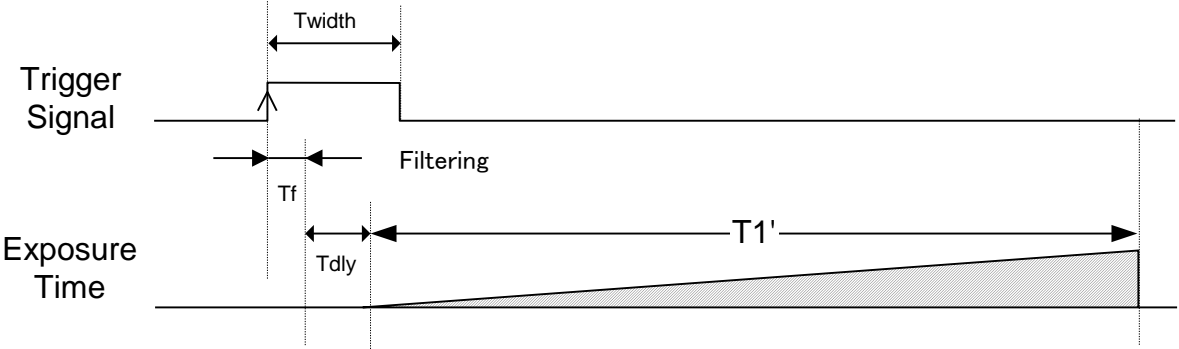


Note.1: The exposure time sets by preset electronic shutter speed.



11.4 Exposure Timing Details

11.4.1 Exposure timing for each mode



Offset = 7.37 μseconds

| Exposure start mode | Trigger mode | (Tf) | Delay for trigger signal input to start exposure (Tdly) | | Adjustment unit for exposure time | Exposure time (T1) | Minimum Exposure time (T1min) |
|---------------------|--------------|---------|---|-----------------------|-----------------------------------|----------------------|-------------------------------|
| | | | Without trigger overlap | With trigger over lap | | | |
| Fast trigger | Pulse width | 0.8 μs. | No delay | No delay to 1H | 40.4 ns (24.75MHz) | Twidth + Toffset | Toffset |
| | Edge preset | | | | 1 μs | Preset exposure time | |
| Trigger Overlap | Pulse width | 0.8 μs. | 2 to 3H | 2 to 3H | 1H | Twidth + Toffset | 1H + Toffset |
| | Edge preset | | | | | Preset exposure time | |

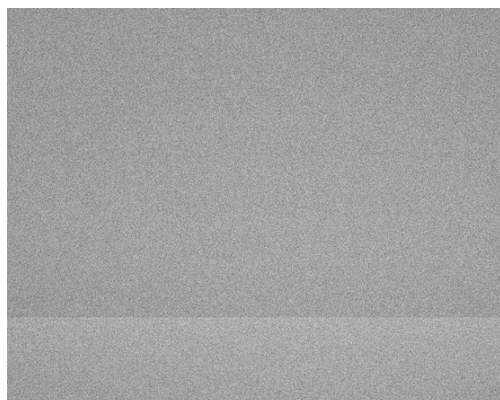
12 Camera Function

12.1 Black Level Correction

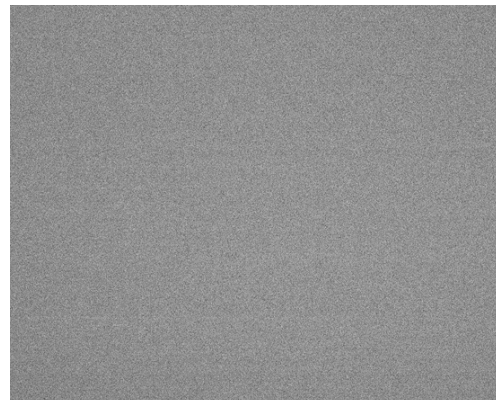
When the exposure is starting while image is output, below left image, which is different offset image may acquire due to the characteristics of CMOS image sensor of this camera.

This issue can be avoided with adjusting timing of exposure start. But adjusting timing of exposure start influences frame rate.

Also, this issue can be improving when using Black Level Correction function without influences frame rate.



When "HOB_CLAMP" is Off



When "HOB_CLAMP" is On

| Command No. | Descriptions |
|----------------------|---|
| 39H: HOB_CLAMP[0] | [HOB clamp] Default data: HOB_CLAMP[0] = 0 Sets black level correction when releasing shutter while image output. HOB_CLAMP[0] = 0 : Black level correction is Off HOB_CLAMP[0] = 1 : Black level correction is On |

12.2 Gamma Correction

When selecting "ON" at Gamma function, selected gamma coefficient of gamma processed image is output.

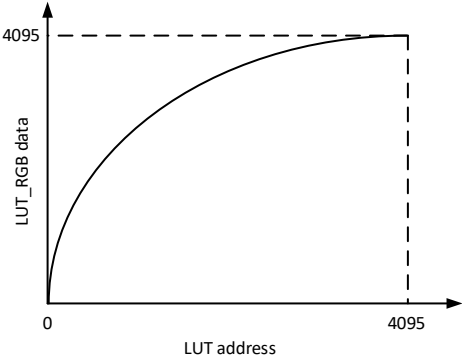
| Command No. | Descriptions |
|-----------------------|---|
| 37H: GAM_SEL[3..0] | [Selection of Gamma coefficient] Default: GAM_SEL[3..0] = 12, Data range: 0 to 15 Sets gamma correction value for Gamma function. (This setting valid when setting "On" at Gamma function) $\text{Gamma} = 1 / (1 + 0.1 \times \text{GAM_SEL}[3..0])$ |

12.3 LUT Function

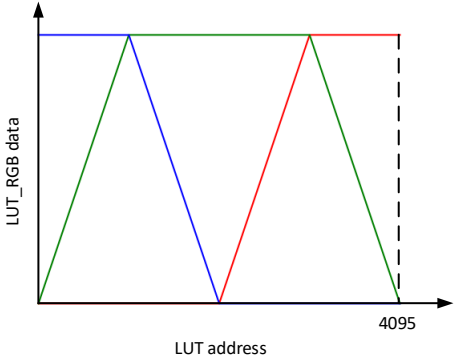
Output signal can be convert with LUT (Look Up Table) function.

| Command No. | Descriptions | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|--|------------|--------------------|---------|----|------------|----|----|----|----|-------------|--|--------------------|--|--|--|--|----|----------|--------|--|--|--|------------|--|----|----------|--------|--|--|--|------------|--|----|------------|--------|--|--|--|-------|--|----------|--|------------|--|---------|--|--|--|
| 24H: LUA_GDA[7..0] 25H: LUT_GDA[15..8] | [LUT_G data] Default data: LUT_GDA[15..0] = 0, Data range: 0 to 4,095 Sets data for selected LUT_G address. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 26H: LUA_BDA[7..0] 27H: LUT_BDA[15..8] | [LUT_B data] Default data: LUT_BDA[15..0] = 0, Data range: 0 to 4,095 Sets data for selected LUT_B address. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3AH: LUA_ADD[7..0] 3BH: LUA_ADD[15..8] | [LUT address] Default data: LUT_ADD[15..0] = 0, Data range: 0 to 4,095 Sets LUT address. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3CH: LUA_RDA[7..0] 3DH: LUT_RDA[15..8] | [LUT_R data] Default data: LUT_DA[15..0] = 0, Data range: 0 to 4,095 Sets data for selected LUT_R address. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3EH: LUT_SET[7..0] | [LUT setting] Default data: LUT_SET[7..0] = 00H Sets LUT setting for LUT save and load. <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>D7</th> <th>D6</th> <th>D5</th> <th>D4</th> <th>D3</th> <th>D2</th> <th>D1</th> <th>D0</th> </tr> </thead> <tbody> <tr> <td>D7</td> <td colspan="2">No Function</td> <td colspan="4">Always sets as "0"</td> <td></td> </tr> <tr> <td>D6</td> <td>LUT save</td> <td colspan="2">0: OFF</td> <td colspan="2"></td> <td colspan="2">1: ON (*1)</td> </tr> <tr> <td>D5</td> <td>LUT load</td> <td colspan="2">0: OFF</td> <td colspan="2"></td> <td colspan="2">1: ON (*1)</td> </tr> <tr> <td>D4</td> <td>LUT enable</td> <td colspan="2">0: OFF</td> <td colspan="2"></td> <td colspan="2">1: ON</td> </tr> <tr> <td colspan="2">D3 to D0</td> <td colspan="2">LUT select</td> <td colspan="4">0 to 15</td> </tr> </tbody> </table> <p>*1: This bit is cleared to "0" automatically after LUT process.</p> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 | No Function | | Always sets as "0" | | | | | D6 | LUT save | 0: OFF | | | | 1: ON (*1) | | D5 | LUT load | 0: OFF | | | | 1: ON (*1) | | D4 | LUT enable | 0: OFF | | | | 1: ON | | D3 to D0 | | LUT select | | 0 to 15 | | | |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D7 | No Function | | Always sets as "0" | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D6 | LUT save | 0: OFF | | | | 1: ON (*1) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D5 | LUT load | 0: OFF | | | | 1: ON (*1) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D4 | LUT enable | 0: OFF | | | | 1: ON | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D3 to D0 | | LUT select | | 0 to 15 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Example of LUT

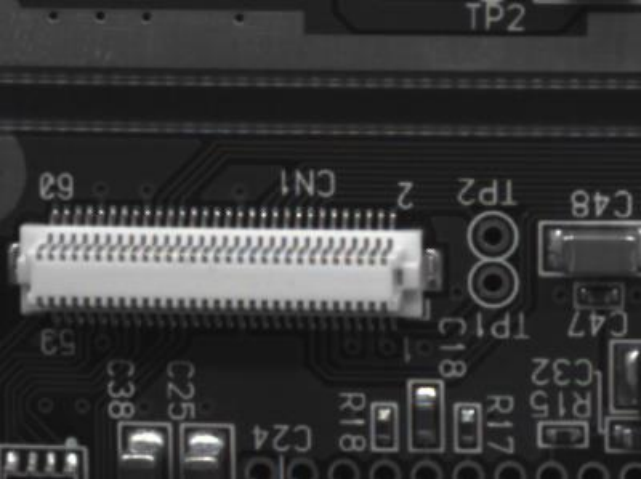


<Low light enhancement>

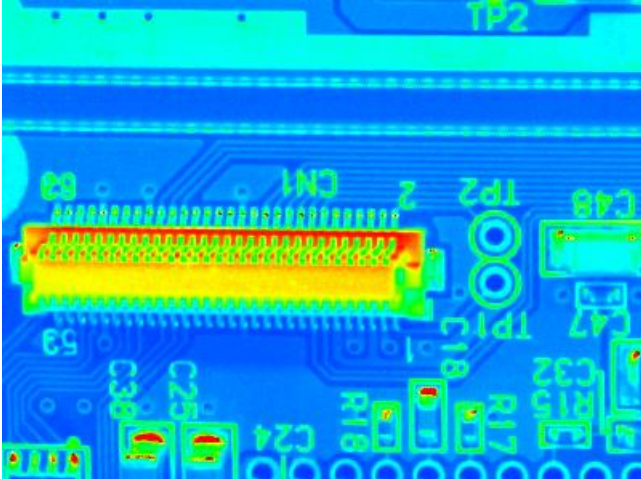


<Pseudo color displaying: Coloring with brightness level >

Pseudo color displaying: Output image that coloring with brightness level



When disable LUT



When pseudo color displaying

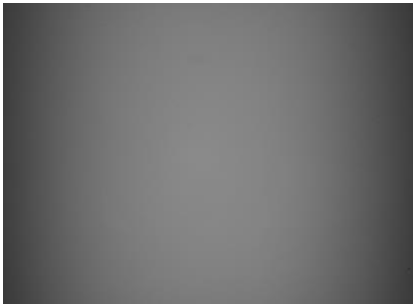
*Note: When displaying pseudo color image, it is necessary to use color image supported camera file.



12.4 Shading correction

Shading correction function is correcting shading on image that caused by characteristics of lens (amount of through light difference at center and edge of lens) and characteristics of light (uneven brightness level). When using this function, please take about 50% brightness level image with even white target then generates coefficient of shading correction. (Camera condition: Free-run, full resolution image and flip image off)

| Command No. | Descriptions | | | | | | | | | | | | | | | | | | | | |
|--------------------|--|-----------------------|-------------|-----------------------|----|----|------|--------|------------|----|------|--------|------------|----|-------------------------------------|--------|------------|----|-----------------------------|--------|-------|
| 16H: SHD [7..0] | [Shading Correction] Default data: SHD[7..0] = 00H Sets the shading correction. | | | | | | | | | | | | | | | | | | | | |
| | <table border="1"> <tr> <td>D7</td><td>D6</td><td>D5</td><td>D4</td><td>D3</td><td>D2</td><td>D1</td><td>D0</td> </tr> </table> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | |
| | <table border="1"> <tr> <td>D7 ~ D4</td> <td>No Function</td> <td colspan="2">Always sets as "0000"</td> </tr> <tr> <td>D3</td> <td>Load</td> <td>0: OFF</td> <td>1: ON (*1)</td> </tr> <tr> <td>D2</td> <td>Save</td> <td>0: OFF</td> <td>1: ON (*1)</td> </tr> <tr> <td>D1</td> <td>Generates Coefficient of Correction</td> <td>0: OFF</td> <td>1: ON (*1)</td> </tr> <tr> <td>D0</td> <td>Shading Correction Function</td> <td>0: OFF</td> <td>1: ON</td> </tr> </table> | D7 ~ D4 | No Function | Always sets as "0000" | | D3 | Load | 0: OFF | 1: ON (*1) | D2 | Save | 0: OFF | 1: ON (*1) | D1 | Generates Coefficient of Correction | 0: OFF | 1: ON (*1) | D0 | Shading Correction Function | 0: OFF | 1: ON |
| D7 ~ D4 | No Function | Always sets as "0000" | | | | | | | | | | | | | | | | | | | |
| D3 | Load | 0: OFF | 1: ON (*1) | | | | | | | | | | | | | | | | | | |
| D2 | Save | 0: OFF | 1: ON (*1) | | | | | | | | | | | | | | | | | | |
| D1 | Generates Coefficient of Correction | 0: OFF | 1: ON (*1) | | | | | | | | | | | | | | | | | | |
| D0 | Shading Correction Function | 0: OFF | 1: ON | | | | | | | | | | | | | | | | | | |
| | Note: This bit is cleared to "0" automatically after proceed selected operation. | | | | | | | | | | | | | | | | | | | | |



Shading correction: Off



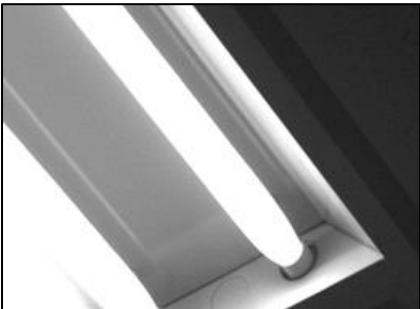
Shading correction: On

12.5 Blooming reduction mode

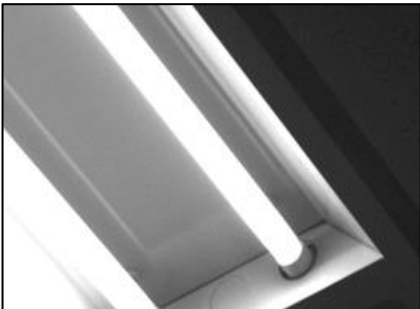
The blooming reduction among pixels while image is saturating. When selecting "On" this function, range of Gain becomes from 6dB. When selecting "On", Gain becomes 6 dB automatically while setting 0 to 5.9 dB.

| Command No. | Descriptions | | | | | | | | |
|---------------------|---|--------|-------------------------|--------|-------|----|----|----|----|
| 12H: MOD3 [7..0] | [Camera function mode 3] Default data: MOD3[7..0] = 50H Sets the camera function mode. | | | | | | | | |
| | <table border="1"> <tr> <td>D7</td><td>D6</td><td>D5</td><td>D4</td><td>D3</td><td>D2</td><td>D1</td><td>D0</td> </tr> </table> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | |
| | <table border="1"> <tr> <td>D3</td> <td>Blooming Reduction Mode</td> <td>0: OFF</td> <td>1: ON</td> </tr> </table> | D3 | Blooming Reduction Mode | 0: OFF | 1: ON | | | | |
| D3 | Blooming Reduction Mode | 0: OFF | 1: ON | | | | | | |

Example: Acquiring florescent light



Blooming reduction mode: Off



Blooming reduction mode: On

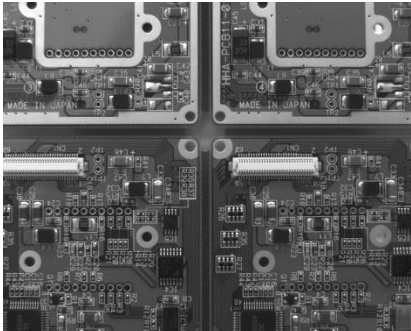
12.6 Pre-processing filters

When using pre-processing filter function, noise reduction image, specific information extract image or other image can be output.

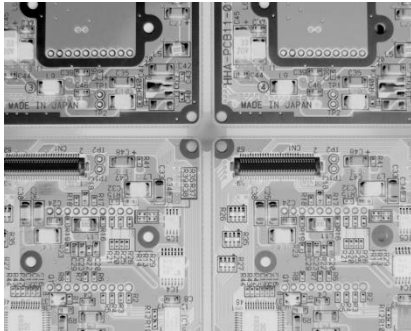
| Command No. | Descriptions | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--------------------|---|------------------------|----|-----------------------|----|-------|----|----|----|----------|--|-------------|--|-----------------------|--|--|--|----|--|-------------------|--|--------|--|-------|--|----|--|------------------------|--|--------|--|-------|--|----|--|-------------------|--|--------|--|-------|--|----|--|------------------|--|--------|--|-------|--|
| 15H: FIL [7..0] | [Filtering] Default data: FIL[7..0] = 00H Sets image filtering. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | <table border="1"> <thead> <tr> <th>D7</th> <th>D6</th> <th>D5</th> <th>D4</th> <th>D3</th> <th>D2</th> <th>D1</th> <th>D0</th> </tr> </thead> <tbody> <tr> <td colspan="2">D7 to D4</td> <td colspan="2">No Function</td> <td colspan="4">Always sets as "0000"</td> </tr> <tr> <td colspan="2">D3</td> <td colspan="2">Brightness invert</td> <td colspan="2">0: OFF</td> <td colspan="2">1: ON</td> </tr> <tr> <td colspan="2">D2</td> <td colspan="2">Binarization filtering</td> <td colspan="2">0: OFF</td> <td colspan="2">1: ON</td> </tr> <tr> <td colspan="2">D1</td> <td colspan="2">Spatial filtering</td> <td colspan="2">0: OFF</td> <td colspan="2">1: ON</td> </tr> <tr> <td colspan="2">D0</td> <td colspan="2">Median filtering</td> <td colspan="2">0: OFF</td> <td colspan="2">1: ON</td> </tr> </tbody> </table> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 to D4 | | No Function | | Always sets as "0000" | | | | D3 | | Brightness invert | | 0: OFF | | 1: ON | | D2 | | Binarization filtering | | 0: OFF | | 1: ON | | D1 | | Spatial filtering | | 0: OFF | | 1: ON | | D0 | | Median filtering | | 0: OFF | | 1: ON | |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D7 to D4 | | No Function | | Always sets as "0000" | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D3 | | Brightness invert | | 0: OFF | | 1: ON | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D2 | | Binarization filtering | | 0: OFF | | 1: ON | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D1 | | Spatial filtering | | 0: OFF | | 1: ON | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D0 | | Median filtering | | 0: OFF | | 1: ON | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

12.6.1 Brightness Inverse function (Nega/Posi inverse)

The inversed brightness image is out.



Brightness invert: Off

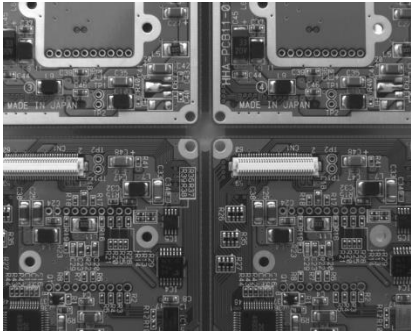


Brightness invert: On

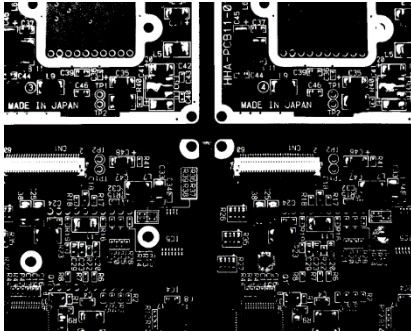
12.6.2 Binarization function

The binarized image is out.

| Command No. | Descriptions |
|----------------------|---|
| 35H: FIL_TH[7..0] | [Threshold for binarization] Default data: FIL_TH[7..0] = 128, Data range: 0 to 255 Sets threshold for binarization. |



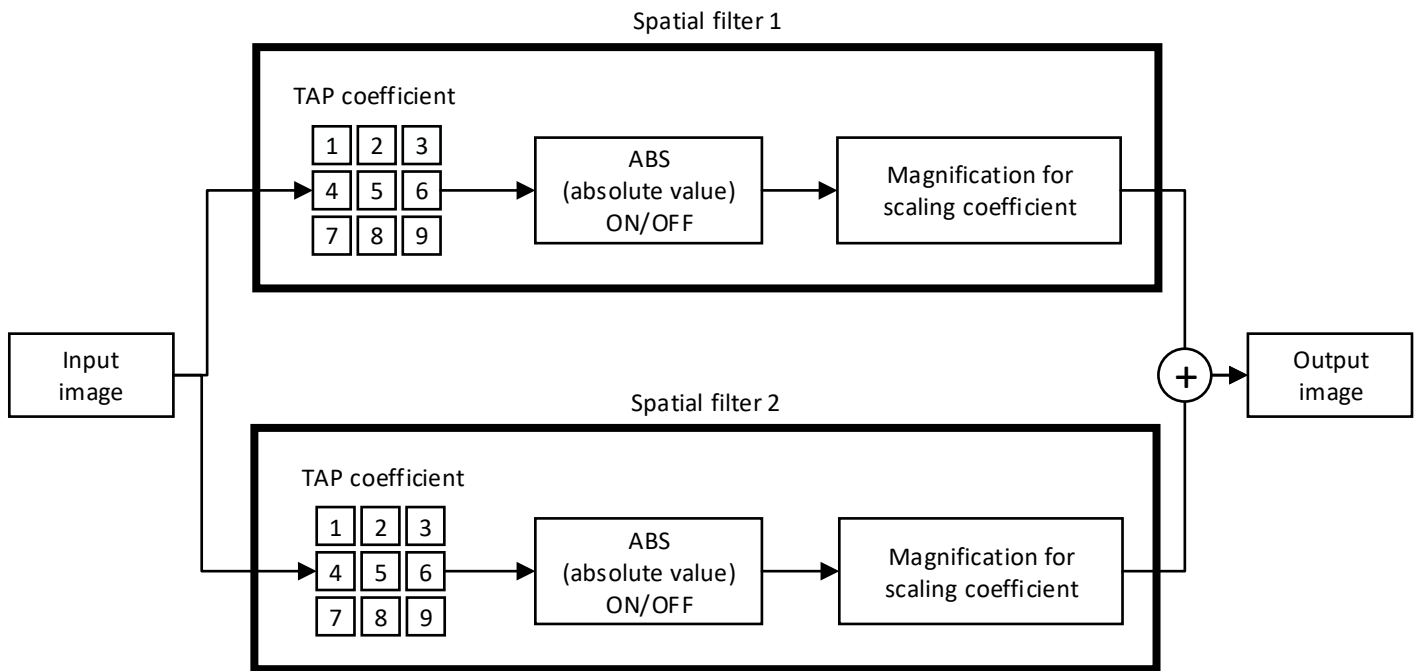
Binarization: Off



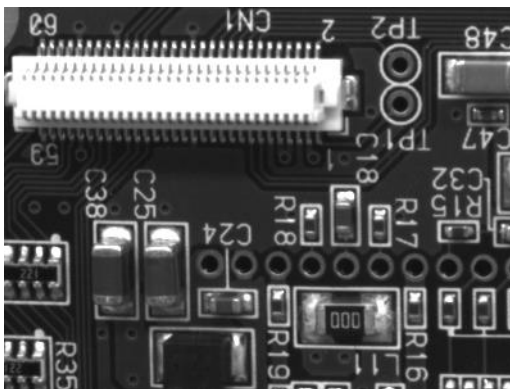
Binarization: On

12.6.3 Spatial filtering function

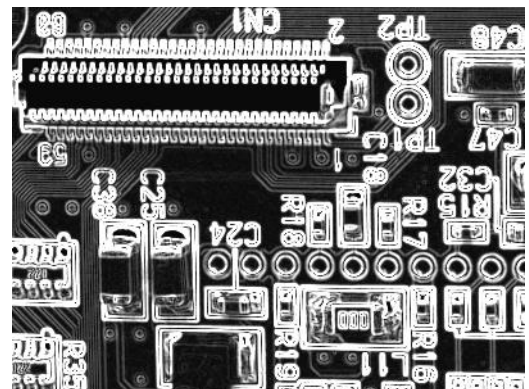
This camera has spatial filtering function, that converts image data.
The edge extract image, smooth image or other image can be output with this function.



* Please refer to "The Description of camera control commands" (40H to 56H commands) for details.



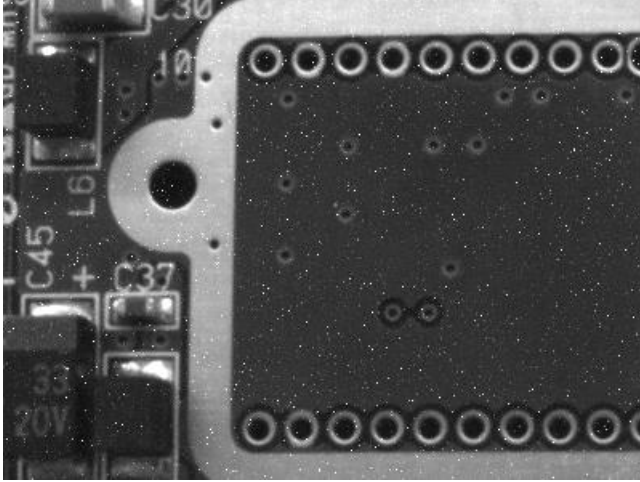
Spatial filtering function: Off



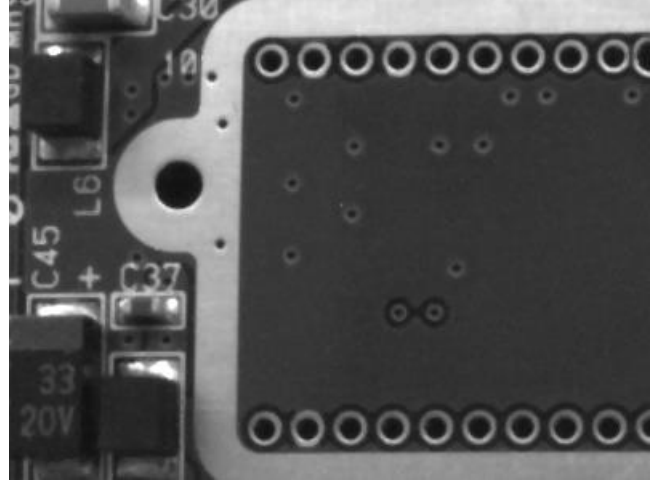
Spatial filtering function: On
(Default: Sobel filtering)

12.6.4 Median filter function

When acquiring dark object image, it is necessary to increase gain or exposure time to increase sensitivity. However, also noise and defective pixels on image may increasing. The noise and defective pixels can be reducing with Median filter. (The resolution of image also reducing)



Median filter: Off



Median filter: On

13 Communication Protocol specifications

This camera has a communication function that enables external devices such as a PC, to change camera settings. Please use "CLCtrl2 (ver. 1.18 or later)" communication software or use following communication protocol to communicate to camera.

13.1 Communication method

UART (RS232C standard compliant), Binary communication

13.2 Communication settings

| | |
|--------------|---|
| Baud rate | 9,600bps / 38,400bps / 57,600bps / 115,200bps / 230,400bps |
| Data bit | 8bits |
| Parity | None |
| Stop bit | 1bit |
| Flow control | None |

13.3 Communication format

A. The sending data format from PC to camera is as follows:

| | | | | | | | |
|----------------|------------------------|------------------------|--------------------------|-------------------------|------------------------|--|----------------|
| SOF (8bits) | Device code (6bits) | Read / write (1bit) | Page selection (1bit) | Command code (8bits) | Data length (8bits) | Data (Write: Data length) (Read: 1byte) | EOF (8bits) |
|----------------|------------------------|------------------------|--------------------------|-------------------------|------------------------|--|----------------|

B. The receiving data format from camera is as follows:

a. After sent the read command

| | | | |
|----------------|------------------------|----------------------------|----------------|
| SOF (8bits) | Data length (8bits) | Data (Data length byte) | EOF (8bits) |
|----------------|------------------------|----------------------------|----------------|

b. After sent the write command

| | | | |
|----------------|------------------------------|---------------------------|----------------|
| SOF (8bits) | Data length (00H) (8bits) | Receiving code (8bits) | EOF (8bits) |
|----------------|------------------------------|---------------------------|----------------|

C. Descriptions of format

| | |
|----------------|---|
| SOF | Start of the frame. Sets (or obtains) the value is as "02H" always. |
| Device code | Sets the device code of camera. Sets the value is as "000000" always. |
| Read / Write | Sets "0" when sending read command. Sets "1" when sending write command. |
| Page selection | Sets "0" when accessing to register of camera. Obtains the current data from register when sending read command. Replaces the data in register by sending data when sending write command. The data in EEPROM does not replace. Sets "1" when accessing to EEPROM of camera. Obtains the data from EEPROM when sending read command. Replaces the data in EEPROM by sending data when sending write command. The camera uses data in EEPROM when power on camera. The camera sends receiving code as "01H" to PC after data in EEPROM is replaced. The camera rejects any commands while data in EEPROM is replacing. (Approximately 5 mseconds / byte) |
| Command code | Sets the command code. Please refer "The camera control commands" for more details. |
| Data length | Sets (or obtains) the data length. (unit: byte) For receiving data: The data length is based on command after sent read command. The data length is "00H" after sent write command. For sending data: The data length is 1 byte when sending read command. The data length is based on command when sending write command. |
| Data | Sets (or obtains) the data based on command. |
| EOF | End of the frame Sets (or obtains) the value is as "03H" always. |
| Receiving code | Obtains the result of sending command. 01H: The command proceeded correctly (ACK) 10H: The command could not process correctly (NAC) 11H: The communication issue |

D. Command example

Send the read command to read 00H address data of register

02, 00, 00, 01, 00, 03

SOF, (Device code / Read / Register), Command code, Data length, Data, EOF

The return command

02, 01, 00, 03

13.4 Camera control commands

13.4.1 Camera control commands list

Note. 1: The data unit of each command is 1 byte (8bits).

Note. 2: The data can be saved to EEPROM if "X" in "EEPROM" column in list.

Note. 3: The camera is operating with data of EEPROM when power on camera.

| Command No. | R/W | EEPROM | Function | Default Data | Data Range |
|-------------|-----|--------|---|------------------------|-----------------|
| 00 - 0FH | | | Reserved | - | - |
| 10H | R/W | X | Camera function mode 1 (8bits: D[7..0]) | 00H | |
| 11H | R/W | X | Camera function mode 2 (8bits: D[7..0]) | 08H | |
| 12H | R/W | X | Camera function mode 3 (8bits: D[7..0]) | 50H | |
| 13H | | | Reserved | - | - |
| 14H | R/W | X | Communication mode (8bits: D[7..0]) | 01H | |
| 15H | R/W | X | Filtering (8bits: D[7..0]) | 00H | |
| 16H | R/W | X | Shading Correction (8bits: D[7..0]) | 00H | |
| 17 - 1FH | | | Reserved | - | - |
| 20H | R/W | X | Exposure time of electronic shutter (24bits: D[7..0]) | 0 | 0 to 16,777,215 |
| 21H | R/W | X | Exposure time of electronic shutter (24bits: D[15..8]) | | |
| 22H | R/W | X | Exposure time of electronic shutter (24bits: D[23..16]) | | |
| 23H | | | Reserved | - | - |
| 24H | R/W | X | LUT_G data (16bits: D[7..0]) | 0 | 0 to 4,095 |
| 25H | R/W | X | LUT_G data (16bits: D[15..8]) | | |
| 26H | R/W | X | LUT_B data (16bits: D[7..0]) | | |
| 27H | R/W | X | LUT_B data (16bits: D[15..8]) | | |
| 28H | R/W | X | Delay time for trigger signal (8bits: D[7..0]) | 0 | 0 to 255 |
| 29H | R | | Temperature of camera | | |
| 2AH | | | Reserved | | |
| 2BH | R | | Temperature of camera | | |
| 2C - 2FH | | | Reserved | | |
| 30H | R/W | X | Gain (8bits: D[7..0]) | 0 | 0 to 255 |
| 31H | | | Reserved | | |
| 32H | R/W | X | Offset gain for factory adjustment (8bits: D[7..0]) | Factory adjusted value | 0 to 60 |
| 33 - 35H | | | Reserved | - | - |
| 36H | R/W | X | Gamma coefficient selection (4bits: D[3..0]) | 12 | 0 to 15 |
| 37H | | | Reserved | | |
| 38H | R/W | X | Black level (8bits: D[7..0]) | 40 | 0 to 255 |
| 39H | | | HOB clamp (8bits: D[7..0]) | 0 | 0 to 1 |
| 3AH | R/W | X | LUT Address (16bits: D[7..0]) | 0 | 0 to 4,095 |
| 3BH | R/W | X | LUT Address (16bits: D[15..8]) | | |
| 3CH | R/W | X | LUT_R data (16bits: D[7..0]) | 0 | 0 to 4,095 |
| 3DH | R/W | X | LUT_R data (16bits: D[15..8]) | | |
| 3EH | R/W | X | LUT_R setting (8bits: D[7..0]) | 00H | |
| 3FH | | | Reserved | - | - |

| Command No. | R/W | EEPROM | Function | Default Data | Data Range |
|-------------|-----|--------|---|--------------|-------------|
| 40H | R/W | X | Spatial filter 1 - Tap1 coefficient (8bits: D[7..0]) | FFH | -128 to 127 |
| 41H | R/W | X | Spatial filter 1 - Tap2 coefficient (8bits: D[7..0]) | 00H | -128 to 127 |
| 42H | R/W | X | Spatial filter 1 - Tap3 coefficient (8bits: D[7..0]) | 01H | -128 to 127 |
| 43H | R/W | X | Spatial filter 1 - Tap4 coefficient (8bits: D[7..0]) | FEH | -128 to 127 |
| 44H | R/W | X | Spatial filter 1 - Tap5 coefficient (8bits: D[7..0]) | 00H | -128 to 127 |
| 45H | R/W | X | Spatial filter 1 - Tap6 coefficient (8bits: D[7..0]) | 02H | -128 to 127 |
| 46H | R/W | X | Spatial filter 1 - Tap7 coefficient (8bits: D[7..0]) | FFH | -128 to 127 |
| 47H | R/W | X | Spatial filter 1 - Tap8 coefficient (8bits: D[7..0]) | 00H | -128 to 127 |
| 48H | R/W | X | Spatial filter 1 - Tap9 coefficient (8bits: D[7..0]) | 01H | -128 to 127 |
| 49H | R/W | X | Spatial filter 1 - Absolute value (1bits: D[0]) | 0 | 0 to 1 |
| 4AH | R/W | X | Spatial filter 1 - Scaling coefficient (16bits: D[7..0]) | 4,096 | 0 to 65,535 |
| 4BH | R/W | X | Spatial filter 1 - Scaling coefficient (16bits: D[15..8]) | | |
| 4CH | R/W | X | Spatial filter 2 - Tap1 coefficient (8bits: D[7..0]) | FFH | -128 to 127 |
| 4DH | R/W | X | Spatial filter 2 - Tap2 coefficient (8bits: D[7..0]) | FEH | -128 to 127 |
| 4EH | R/W | X | Spatial filter 2 - Tap3 coefficient (8bits: D[7..0]) | FFH | -128 to 127 |
| 4FH | R/W | X | Spatial filter 2 - Tap4 coefficient (8bits: D[7..0]) | 00H | -128 to 127 |
| 50H | R/W | X | Spatial filter 2 - Tap5 coefficient (8bits: D[7..0]) | 00H | -128 to 127 |
| 51H | R/W | X | Spatial filter 2 - Tap6 coefficient (8bits: D[7..0]) | 00H | -128 to 127 |
| 52H | R/W | X | Spatial filter 2 - Tap7 coefficient (8bits: D[7..0]) | 01H | -128 to 127 |
| 53H | R/W | X | Spatial filter 2 - Tap8 coefficient (8bits: D[7..0]) | 02H | -128 to 127 |
| 54H | R/W | X | Spatial filter 2 - Tap9 coefficient (8bits: D[7..0]) | 01H | -128 to 127 |
| 55H | R/W | X | Spatial filter 2 - Absolute value (1bits: D[0]) | 1 | 0 to 1 |
| 56H | R/W | X | Spatial filter 2 - Scaling coefficient (16bits: D[7..0]) | 4,096 | 0 to 65,535 |
| 57H | R/W | X | Spatial filter 2 - Scaling coefficient (16bits: D[15..8]) | | |
| 58 - 77H | | | Reserved | - | - |
| 78H | R/W | X | Test Pattern (3bits: D[2..0]) | 00H | 0 to 15 |
| 79 - 7FH | | | Reserved | - | - |
| 80H | R/W | X | EEPROM control (8bits: D[7..0]) | 00H | |
| 81 - 8FH | | | Reserved | - | - |
| 90H | R/W | X | Vertical ROI_1 Start line (16bits: D[7..0]) | 0 | 0 to 1,016 |
| 91H | R/W | X | Vertical ROI_1 Start line (16bits: D[15..8]) | | |
| 92 - 9FH | | | Reserved | - | - |
| A0H | R/W | X | Vertical ROI_1 Effective lines (16bits: D[7..0]) | 1,024 | 8 to 1,024 |
| A1H | R/W | X | Vertical ROI_1 Effective lines (16bits: D[15..8]) | | |
| A2 - AFH | | | Reserved | - | - |
| B0H | R/W | X | Horizontal ROI_1 Start pixel (16bits: D[7..0]) | 0 | 0 to 1,272 |
| B1H | R/W | X | Horizontal ROI_1 Start pixel (16bits: D[15..8]) | | |
| B2 - BFH | | | Reserved | - | - |
| C0H | R/W | X | Horizontal ROI_1 Effective pixels (16bits: D[7..0]) | 1,280 | 8 to 1,280 |
| C1H | R/W | X | Horizontal ROI_1 Effective pixels (16bits: D[15..8]) | | |
| C2 - CFH | | | Reserved | - | - |

| Command No. | R/W | EEPROM | Function | Default Data | Data Range |
|-------------|-----|--------|---|--------------|------------|
| D0H | R/W | X | Defective pixel correction control (8bits: D[7..0]) | 00H | |
| D1H | R/W | X | Defective pixel correction coordinate number (16bits: D[7..0]) | 0 | 0 to 255 |
| D2H | R/W | X | Defective pixel X position (Set) (16bits: D[7..0]) | 0 | 0 to 1,279 |
| D3H | R/W | X | Defective pixel X position (Set) (16bits: D[15..8]) | | |
| D4H | R/W | X | Defective pixel Y position (Set) (16bits: D[7..0]) | 0 | 0 to 1,023 |
| D5H | R/W | X | Defective pixel Y position (Set) (16bits: D[15..8]) | | |
| D6H | R/W | X | Defective pixel X position (Read) (16bits: D[7..0]) | 0 | - |
| D7H | R/W | X | Defective pixel X position (Read) (16bits: D[15..8]) | | |
| D8H | R/W | X | Defective pixel Y position (Read) (16bits: D[7..0]) | 0 | - |
| D9H | R/W | X | Defective pixel Y position (Read) (16bits: D[15..8]) | | |
| DAH | R/W | X | Defective pixel correction coordinate number (16bits: D[15..8]) | 0 | 0 to 255 |
| DB - DDH | | | Reserved | - | - |
| DEH | R/W | X | Defective pixel correction mode (8bits: D[7..0]) | 01H | |
| DF - EDH | | | Reserved | - | - |
| EEH | R/W | X | Camera function mode 6 (8bits: D[7..0]) | 02H | |
| EF - FFH | | | Reserved | - | - |

13.4.2 The Description of camera control commands

The underline settings are factory default settings.

| Command No. | Command Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---------------------|--|------------------------------|---------------------------------|----|----|----|----|----|----|----------|---------------|-------------------------|------------------|----------|--------------------|-----------------------|------------------------|----|-------------------------|------------------------------|---------------------|----|---------------------|------------------------|---------------------------|----|-----------------|--------------------|---------------------------------|----------|---------------------|----------------------|------------------|----|-----------------------|---------------|--------------------|----|------------|---------------|-------|
| 10H: MOD1 [7..0] | <p>[Camera function mode 1] Default data: MOD1 [7..0] = 00H Sets the camera function mode.</p> <table border="1"> <tr> <td>D7</td> <td>D6</td> <td>D5</td> <td>D4</td> <td>D3</td> <td>D2</td> <td>D1</td> <td>D0</td> </tr> </table> <table border="1"> <tr> <td>D7</td> <td>No Function</td> <td colspan="2">Always sets as "0"</td> </tr> <tr> <td>D6</td> <td>Trigger Polarity</td> <td>0: <u>Positive</u></td> <td>1: Negative</td> </tr> <tr> <td>D5</td> <td>Trigger Mode</td> <td>0: <u>Edge Preset</u></td> <td>1: Pulse Width</td> </tr> <tr> <td>D4</td> <td>Binning Mode</td> <td>0: <u>Off</u></td> <td>1: On</td> </tr> <tr> <td>D3</td> <td>Decimation Mode</td> <td>0: <u>Off</u></td> <td>1: On</td> </tr> <tr> <td>D2 to D0</td> <td>No Function</td> <td colspan="2">Always sets as "000"</td> </tr> </table> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 | No Function | Always sets as "0" | | D6 | Trigger Polarity | 0: <u>Positive</u> | 1: Negative | D5 | Trigger Mode | 0: <u>Edge Preset</u> | 1: Pulse Width | D4 | Binning Mode | 0: <u>Off</u> | 1: On | D3 | Decimation Mode | 0: <u>Off</u> | 1: On | D2 to D0 | No Function | Always sets as "000" | | | | | | | | | |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D7 | No Function | Always sets as "0" | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D6 | Trigger Polarity | 0: <u>Positive</u> | 1: Negative | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D5 | Trigger Mode | 0: <u>Edge Preset</u> | 1: Pulse Width | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D4 | Binning Mode | 0: <u>Off</u> | 1: On | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D3 | Decimation Mode | 0: <u>Off</u> | 1: On | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D2 to D0 | No Function | Always sets as "000" | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 11H: MOD2 [7..0] | <p>[Camera function mode 2] Default data: MOD2 [7..0] = 08H Sets the camera function mode.</p> <table border="1"> <tr> <td>D7</td> <td>D6</td> <td>D5</td> <td>D4</td> <td>D3</td> <td>D2</td> <td>D1</td> <td>D0</td> </tr> </table> <table border="1"> <tr> <td>D7</td> <td>High Rate</td> <td>0: <u>Off</u></td> <td>1: On</td> </tr> <tr> <td>D6 to D5</td> <td>Clock Speed</td> <td>00: <u>84.857 MHz</u></td> <td>01: 66 MHz</td> </tr> <tr> <td></td> <td></td> <td colspan="2">10 - 11: No function</td> </tr> <tr> <td>D4</td> <td>No Function</td> <td colspan="2">Always sets as "0"</td> </tr> <tr> <td>D3</td> <td>Operation Mode</td> <td>0: <u>Trigger</u></td> <td>1: <u>Free-run / Continuous</u></td> </tr> <tr> <td>D2 to D0</td> <td>No Function</td> <td colspan="2">Always sets as "000"</td> </tr> </table> <p>* Note: While the camera is in trigger mode, image will not output without trigger signal input.</p> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 | High Rate | 0: <u>Off</u> | 1: On | D6 to D5 | Clock Speed | 00: <u>84.857 MHz</u> | 01: 66 MHz | | | 10 - 11: No function | | D4 | No Function | Always sets as "0" | | D3 | Operation Mode | 0: <u>Trigger</u> | 1: <u>Free-run / Continuous</u> | D2 to D0 | No Function | Always sets as "000" | | | | | | | | | |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D7 | High Rate | 0: <u>Off</u> | 1: On | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D6 to D5 | Clock Speed | 00: <u>84.857 MHz</u> | 01: 66 MHz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | 10 - 11: No function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D4 | No Function | Always sets as "0" | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D3 | Operation Mode | 0: <u>Trigger</u> | 1: <u>Free-run / Continuous</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D2 to D0 | No Function | Always sets as "000" | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 12H: MOD3 [7..0] | <p>[Camera function mode 3] Default data: MOD3 [7..0] = 50H Sets the camera function mode.</p> <table border="1"> <tr> <td>D7</td> <td>D6</td> <td>D5</td> <td>D4</td> <td>D3</td> <td>D2</td> <td>D1</td> <td>D0</td> </tr> </table> <table border="1"> <tr> <td>D7 to D6</td> <td>Output Format</td> <td>00: 10bits</td> <td>01: <u>8bits</u></td> </tr> <tr> <td></td> <td></td> <td>10: 12bits</td> <td>11: No Function</td> </tr> <tr> <td>D5</td> <td>Trigger Input Selection</td> <td>0: <u>CC1 on Camera Link</u></td> <td>1: 2pin on Power/IO</td> </tr> <tr> <td>D4</td> <td>Exposure Start Mode</td> <td>0: <u>Fast Trigger</u></td> <td>1: <u>Trigger Overlap</u></td> </tr> <tr> <td>D3</td> <td>No Function</td> <td colspan="2">Always sets as "0"</td> </tr> <tr> <td>D2</td> <td>Vertical Image Flip</td> <td>0: <u>Off</u></td> <td>1: Vertical Flip</td> </tr> <tr> <td>D1</td> <td>Horizontal Image Flip</td> <td>0: <u>Off</u></td> <td>1: Horizontal Flip</td> </tr> <tr> <td>D0</td> <td>Gamma Mode</td> <td>0: <u>Off</u></td> <td>1: On</td> </tr> </table> <p>* Note: Please refer "The details of exposure timing" for more details of exposure start mode.</p> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 to D6 | Output Format | 00: 10bits | 01: <u>8bits</u> | | | 10: 12bits | 11: No Function | D5 | Trigger Input Selection | 0: <u>CC1 on Camera Link</u> | 1: 2pin on Power/IO | D4 | Exposure Start Mode | 0: <u>Fast Trigger</u> | 1: <u>Trigger Overlap</u> | D3 | No Function | Always sets as "0" | | D2 | Vertical Image Flip | 0: <u>Off</u> | 1: Vertical Flip | D1 | Horizontal Image Flip | 0: <u>Off</u> | 1: Horizontal Flip | D0 | Gamma Mode | 0: <u>Off</u> | 1: On |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D7 to D6 | Output Format | 00: 10bits | 01: <u>8bits</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | 10: 12bits | 11: No Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D5 | Trigger Input Selection | 0: <u>CC1 on Camera Link</u> | 1: 2pin on Power/IO | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D4 | Exposure Start Mode | 0: <u>Fast Trigger</u> | 1: <u>Trigger Overlap</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D3 | No Function | Always sets as "0" | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D2 | Vertical Image Flip | 0: <u>Off</u> | 1: Vertical Flip | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D1 | Horizontal Image Flip | 0: <u>Off</u> | 1: Horizontal Flip | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D0 | Gamma Mode | 0: <u>Off</u> | 1: On | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 14H: UART [7..0] | <p>[Communication mode] Default data: UART [7..0] = 01H Sets the communication mode.</p> <table border="1"> <tr> <td>D7</td> <td>D6</td> <td>D5</td> <td>D4</td> <td>D3</td> <td>D2</td> <td>D1</td> <td>D0</td> </tr> </table> <table border="1"> <tr> <td>D7 to D5</td> <td>No Function</td> <td colspan="2">Always sets as "000000"</td> </tr> <tr> <td>D4 to D0</td> <td>Communication Mode</td> <td>0000: 38,400 bps</td> <td>0001: <u>9,600 bps</u></td> </tr> <tr> <td></td> <td></td> <td>0010: 57,600 bps</td> <td>0011: 115,200 bps</td> </tr> <tr> <td></td> <td></td> <td>10000: 230,400 bps</td> <td>Others: No function</td> </tr> </table> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 to D5 | No Function | Always sets as "000000" | | D4 to D0 | Communication Mode | 0000: 38,400 bps | 0001: <u>9,600 bps</u> | | | 0010: 57,600 bps | 0011: 115,200 bps | | | 10000: 230,400 bps | Others: No function | | | | | | | | | | | | | | | | |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D7 to D5 | No Function | Always sets as "000000" | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D4 to D0 | Communication Mode | 0000: 38,400 bps | 0001: <u>9,600 bps</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | 0010: 57,600 bps | 0011: 115,200 bps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | 10000: 230,400 bps | Others: No function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| Command No. | Command Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|--|-----------------------|----------------|-----------------|-----|-----------|-----|----|-----------|----------|-------------|-----------------------|---|----|-------------------|--------|------------|-----------|------------------------|--------|------------|----|-------------------------------------|--------|------------|----|-----------------------------|--------|-------|
| 15H: FIL [7..0] | <p>[Filtering] Default data: FIL[7..0] = 00H Sets image filtering.</p> <table border="1"> <tr> <td>D7</td><td>D6</td><td>D5</td><td>D4</td><td>D3</td><td>D2</td><td>D1</td><td>D0</td> </tr> </table> <table border="1"> <tr> <td>D7 to D4</td> <td>No Function</td> <td colspan="2">Always sets as "0000"</td> </tr> <tr> <td>D3</td> <td>Brightness invert</td> <td>0: OFF</td> <td>1: ON</td> </tr> <tr> <td>D2</td> <td>Binarization filtering</td> <td>0: OFF</td> <td>1: ON</td> </tr> <tr> <td>D1</td> <td>Spatial filtering</td> <td>0: OFF</td> <td>1: ON</td> </tr> <tr> <td>D0</td> <td>Median filtering</td> <td>0: OFF</td> <td>1: ON</td> </tr> </table> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 to D4 | No Function | Always sets as "0000" | | D3 | Brightness invert | 0: OFF | 1: ON | D2 | Binarization filtering | 0: OFF | 1: ON | D1 | Spatial filtering | 0: OFF | 1: ON | D0 | Median filtering | 0: OFF | 1: ON |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | | | | | | | | | |
| D7 to D4 | No Function | Always sets as "0000" | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D3 | Brightness invert | 0: OFF | 1: ON | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D2 | Binarization filtering | 0: OFF | 1: ON | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D1 | Spatial filtering | 0: OFF | 1: ON | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D0 | Median filtering | 0: OFF | 1: ON | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 16H: SHD [7..0] | <p>[Shading Correction] Default data: SHD[7..0] = 00H Sets the shading correction.</p> <table border="1"> <tr> <td>D7</td><td>D6</td><td>D5</td><td>D4</td><td>D3</td><td>D2</td><td>D1</td><td>D0</td> </tr> </table> <table border="1"> <tr> <td>D7 to D4</td> <td>No Function</td> <td colspan="2">Always sets as "0000"</td> </tr> <tr> <td>D3</td> <td>Load</td> <td>0: OFF</td> <td>1: ON (*1)</td> </tr> <tr> <td>D2</td> <td>Save</td> <td>0: OFF</td> <td>1: ON (*1)</td> </tr> <tr> <td>D1</td> <td>Generates Coefficient of Correction</td> <td>0: OFF</td> <td>1: ON (*1)</td> </tr> <tr> <td>D0</td> <td>Shading Correction Function</td> <td>0: OFF</td> <td>1: ON</td> </tr> </table> <p>Note: This bit is cleared to "0" automatically after proceed selected operation.</p> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 to D4 | No Function | Always sets as "0000" | | D3 | Load | 0: OFF | 1: ON (*1) | D2 | Save | 0: OFF | 1: ON (*1) | D1 | Generates Coefficient of Correction | 0: OFF | 1: ON (*1) | D0 | Shading Correction Function | 0: OFF | 1: ON |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | | | | | | | | | |
| D7 to D4 | No Function | Always sets as "0000" | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D3 | Load | 0: OFF | 1: ON (*1) | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D2 | Save | 0: OFF | 1: ON (*1) | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D1 | Generates Coefficient of Correction | 0: OFF | 1: ON (*1) | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D0 | Shading Correction Function | 0: OFF | 1: ON | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 20H: SVR [7:0] 21H: SVR [15:8] 22H: SVR [23:16] | <p>[Exposure time of electronic shutter] Default data: SVR [23..0] = 0, Data range: 0 to 16,777,215 Sets the preset shutter speed (exposure time) for electronic shutter. Exposure time (shutter speed) = 1 * SVR (μseconds)</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 24H: LUA_GDA[7..0] 25H: LUT_GDA[15..8] | <p>[LUT_G data] Default data: LUT_GDA[15..0] = 0, Data range: 0 to 4,095 Sets data for selected LUT_G address.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 26H: LUA_BDA[7..0] 27H: LUT_BDA[15..8] | <p>[LUT_B data] Default data: LUT_BDA[15..0] = 0, Data range: 0 to 4,095 Sets data for selected LUT_B address.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 28H: DLY [7:0] | <p>[Delay time for trigger signal] Default data: DLY [7..0] = 0, data range: 0 to 255 Sets the delay time from trigger signal input to start exposure. Delay time = 2 * DLY [7..0] (μseconds)</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 28H: DLY [7:0] | <p>[Delay time for trigger signal] Default data: DLY [7..0] = 0, data range: 0 to 255 Sets the delay time from trigger signal input to start exposure. Delay time = 2 * DLY [7..0] (μseconds)</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 29H: BORD_TMP[7..0] | <p>[Camera inside temperature] Default: BORD_TMP[7..0] = Variable Obtains the temperature of inside of camera (temperature sensor on FPGA board) (-128 to 127 deg. C)</p> <p>Examples:</p> <table border="1"> <thead> <tr> <th>Temperature [deg. C]</th> <th>Value (Binary)</th> <th>Value (Decimal)</th> </tr> </thead> <tbody> <tr> <td>100</td> <td>0110 0100</td> <td>100</td> </tr> <tr> <td>15</td> <td>0000 1111</td> <td>15</td> </tr> <tr> <td>0</td> <td>0000 0000</td> <td>0</td> </tr> <tr> <td>-1</td> <td>1111 1111</td> <td>255</td> </tr> <tr> <td>-5</td> <td>1111 1101</td> <td>251</td> </tr> </tbody> </table> | Temperature [deg. C] | Value (Binary) | Value (Decimal) | 100 | 0110 0100 | 100 | 15 | 0000 1111 | 15 | 0 | 0000 0000 | 0 | -1 | 1111 1111 | 255 | -5 | 1111 1101 | 251 | | | | | | | | | | |
| Temperature [deg. C] | Value (Binary) | Value (Decimal) | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 100 | 0110 0100 | 100 | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 15 | 0000 1111 | 15 | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0000 0000 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -1 | 1111 1111 | 255 | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -5 | 1111 1101 | 251 | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| Command No. | Command Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|----------------------|--------------------|-----------------|------------|-----------|-----|----|-----------|----|-------------|-----------|--------------------|----|-----------|-----|----|------------|----------|--|--------|--|------------|--|--|----|----------|--|--------|--|------------|--|--|----|------------|--|--------|--|-------|--|--|----------|------------|--|--------|--|--|--|--|
| 2BH: CIS_TMP[7..0] | <p>[Camera inside temperature] Default: CIS_TMP[7..0] = Variable Obtains the temperature of inside of camera (temperature sensor on CMOS image sensor board) (-128 to 127 deg. C)</p> <p>Examples:</p> <table border="1"> <thead> <tr> <th>Temperature [deg. C]</th> <th>Value (Binary)</th> <th>Value (Decimal)</th> </tr> </thead> <tbody> <tr> <td>100</td> <td>0110 0100</td> <td>100</td> </tr> <tr> <td>15</td> <td>0000 1111</td> <td>15</td> </tr> <tr> <td>0</td> <td>0000 0000</td> <td>0</td> </tr> <tr> <td>-1</td> <td>1111 1111</td> <td>255</td> </tr> <tr> <td>-5</td> <td>1111 11011</td> <td>251</td> </tr> </tbody> </table> | Temperature [deg. C] | Value (Binary) | Value (Decimal) | 100 | 0110 0100 | 100 | 15 | 0000 1111 | 15 | 0 | 0000 0000 | 0 | -1 | 1111 1111 | 255 | -5 | 1111 11011 | 251 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Temperature [deg. C] | Value (Binary) | Value (Decimal) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 100 | 0110 0100 | 100 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 15 | 0000 1111 | 15 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0000 0000 | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -1 | 1111 1111 | 255 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -5 | 1111 11011 | 251 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 30H: GAIN [7:0] | <p>[Gain] Default data: GAIN [7:0] = 0, Data range: 0 to 255 Sets the analog gain and digital gain.</p> <p>$GAIN = GAIN[7..0] / 10$ [dB]</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 35H: FIL_TH[7..0] | <p>[Threshold for binarization] Default data: FIL_TH[7..0] = 128, Data range: 0 to 255 Sets threshold for binarization.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 37H: GAM_SEL[3..0] | <p>[Selection of Gamma coefficient] Default: GAM_SEL[3..0] = 12, Data range: 0 to 15 Sets gamma correction value for Gamma function. (This setting valid when setting "On" at Gamma function)</p> <p>$Gamma = 1 / (1 + 0.1 \times GAM_SEL[3..0])$</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 38H: CLAMP [7:0] | <p>[Clamp level] Default data: CLAMP [7..0] = 40, Data range: 0 to 255 Sets the 10bits clamp level of black signal.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 39H: HOB_CLAMP[0] | <p>[HOB clamp] Default data: HOB_CLAMP[0] = 0 Sets black level correction when releasing shutter while image output.</p> <p>HOB_CLAMP[0] = 0 : Black level correction is Off HOB_CLAMP[0] = 1 : Black level correction is On</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3AH: LUA_ADD[7..0] 3BH: LUA_ADD[15..8] | <p>[LUT address] Default data: LUT_ADD[15..0]=0, Data range: 0 to 4,095 Sets LUT_R address.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3CH: LUA_RDA[7..0] 3DH: LUT_RDA[15..8] | <p>[LUT_R data] Default data: LUT_RDA[15..0]=0, Data range: 0 to 4,095 Sets data for selected LUT_R address.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3EH: LUT_SET[7..0] | <p>[LUT setting] Default data: LUT_SET[7..0] = 00H Sets LUT setting for LUT save and load.</p> <table border="1"> <thead> <tr> <th>D7</th> <th>D6</th> <th>D5</th> <th>D4</th> <th>D3</th> <th>D2</th> <th>D1</th> <th>D0</th> </tr> </thead> <tbody> <tr> <td>D7</td> <td colspan="2">No Function</td> <td colspan="4">Always sets as "0"</td> <td></td> </tr> <tr> <td>D6</td> <td colspan="2">LUT save</td> <td colspan="2">0: OFF</td> <td colspan="3">1: ON (*1)</td> </tr> <tr> <td>D5</td> <td colspan="2">LUT load</td> <td colspan="2">0: OFF</td> <td colspan="3">1: ON (*1)</td> </tr> <tr> <td>D4</td> <td colspan="2">LUT enable</td> <td colspan="2">0: OFF</td> <td colspan="3">1: ON</td> </tr> <tr> <td>D3 to D0</td> <td colspan="2">LUT select</td> <td colspan="5">0 ~ 15</td> </tr> </tbody> </table> <p>*1: This bit is cleared to "0" automatically after LUT process.</p> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 | No Function | | Always sets as "0" | | | | | D6 | LUT save | | 0: OFF | | 1: ON (*1) | | | D5 | LUT load | | 0: OFF | | 1: ON (*1) | | | D4 | LUT enable | | 0: OFF | | 1: ON | | | D3 to D0 | LUT select | | 0 ~ 15 | | | | |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D7 | No Function | | Always sets as "0" | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D6 | LUT save | | 0: OFF | | 1: ON (*1) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D5 | LUT load | | 0: OFF | | 1: ON (*1) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D4 | LUT enable | | 0: OFF | | 1: ON | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D3 to D0 | LUT select | | 0 ~ 15 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| Command No. | Command Description | | | | | | | | | | | | | | | | |
|-------------------------|--|--------------------------|-------|----|----|----|----|----|----|----------|-------------|--------------------------|--|----|--------------------------|--------|-------|
| 40H: FIL1_TAP1[7..0] | [Spatial filter 1_TAP1 coefficient] Default data: FIL1_TAP1 [7..0] = 0xFF, Data range: -128 to 127 Sets TAP1 coefficient for Spatial filter 1. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. | | | | | | | | | | | | | | | | |
| 41H: FIL1_TAP2[7..0] | [Spatial filter 1_TAP2 coefficient] Default data: FIL1_TAP2[7..0] = 0x00, Data range: -128 to 127 Sets TAP2 coefficient for Spatial filter 1. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. | | | | | | | | | | | | | | | | |
| 42H: FIL1_TAP3[7..0] | [Spatial filter 1_TAP3 coefficient] Default data: FIL1_TAP3[7..0] = 0x01, Data range: -128 to 127 Sets TAP3 coefficient for Spatial filter 1. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. | | | | | | | | | | | | | | | | |
| 43H: FIL1_TAP4[7..0] | [Spatial filter 1_TAP4 coefficient] Default data: FIL1_TAP4[7..0] = 0xFE, Data range: -128 to 127 Sets TAP4 coefficient for Spatial filter 1. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. | | | | | | | | | | | | | | | | |
| 44H: FIL1_TAP5[7..0] | [Spatial filter 1_TAP5 coefficient] Default data: FIL1_TAP5[7..0] = 0x00, Data range: -128 to 127 Sets TAP5 coefficient for Spatial filter 1. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. | | | | | | | | | | | | | | | | |
| 45H: FIL1_TAP6[7..0] | [Spatial filter 1_TAP6 coefficient] Default data: FIL1_TAP6[7..0] = 0x02, Data range: -128 to 127 Sets TAP6 coefficient for Spatial filter 1. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. | | | | | | | | | | | | | | | | |
| 46H: FIL1_TAP7[7..0] | [Spatial filter 1_TAP7 coefficient] Default data: FIL1_TAP7[7..0] = 0xFF, Data range: -128 to 127 Sets TAP7 coefficient for Spatial filter 1. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. | | | | | | | | | | | | | | | | |
| 47H: FIL1_TAP8[7..0] | [Spatial filter 1_TAP8 coefficient] Default data: FIL1_TAP8[7..0] = 0x00, Data range: -128 to 127 Sets TAP8 coefficient for Spatial filter 1. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. | | | | | | | | | | | | | | | | |
| 48H: FIL1_TAP9[7..0] | [Spatial filter 1_TAP9 coefficient] Default data: FIL1_TAP9[7..0] = 0x01, Data range: -128 to 127 Sets TAP9 coefficient for Spatial filter 1. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. | | | | | | | | | | | | | | | | |
| 49H: FIL1_ABS[0] | [Spatial filter 1_Absolute value] Default data: FIL1_ABS[0] = 1 Controls Spatial filter1. <table border="1" data-bbox="352 1843 995 1877"> <tr> <td>D7</td> <td>D6</td> <td>D5</td> <td>D4</td> <td>D3</td> <td>D2</td> <td>D1</td> <td>D0</td> </tr> </table> <table border="1" data-bbox="352 1899 1497 1962"> <tr> <td>D7 to D1</td> <td>No Function</td> <td colspan="2">Always sets as "0000000"</td> </tr> <tr> <td>D0</td> <td>Spatial filter 1 control</td> <td>0: OFF</td> <td>1: ON</td> </tr> </table> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 to D1 | No Function | Always sets as "0000000" | | D0 | Spatial filter 1 control | 0: OFF | 1: ON |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | |
| D7 to D1 | No Function | Always sets as "0000000" | | | | | | | | | | | | | | | |
| D0 | Spatial filter 1 control | 0: OFF | 1: ON | | | | | | | | | | | | | | |

| Command No. | Command Description |
|---|--|
| 4AH: FIL1_SCA[7..0] 4BH: FIL1_SCA[15..8] | [Spatial filter 1_scaling coefficient] Default data: FIL1_SCA [15..0] = 4,096, Data range: 0 to 65,535 Sets scaling coefficient for Spatial filter 1. Magnification = Set value / 4,096 * Please refers "Spatial filtering" for more details. |
| 4CH: FIL2_TAP1[7..0] | [Spatial filter 2_TAP1 coefficient] Default data: FIL2_TAP1 [7..0] = 0xFF, Data range: -128 to 127 Sets TAP1 coefficient for Spatial filter 2. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. |
| 4DH: FIL2_TAP2[7..0] | [Spatial filter 2_TAP2 coefficient] Default data: FIL2_TAP2[7..0] = 0x00, Data range: -128 to 127 Sets TAP1 coefficient for Spatial filter 2. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. |
| 4EH: FIL2_TAP3[7..0] | [Spatial filter 2_TAP3 coefficient] Default data: FIL2_TAP3[7..0] = 0x01, Data range: -128 to 127 Sets TAP1 coefficient for Spatial filter 2. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. |
| 4FH: FIL2_TAP4[7..0] | [Spatial filter 2_TAP4 coefficient] Default data: FIL2_TAP4[7..0] = 0xFE, Data range: -128 to 127 Sets TAP1 coefficient for Spatial filter 2. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. |
| 50H: FIL2_TAP5[7..0] | [Spatial filter 2_TAP5 coefficient] Default data: FIL2_TAP5[7..0] = 0x00, Data range: -128 to 127 Sets TAP1 coefficient for Spatial filter 2. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. |
| 51H: FIL2_TAP6[7..0] | [Spatial filter 2_TAP6 coefficient] Default data: FIL2_TAP6[7..0] = 0x02, Data range: -128 to 127 Sets TAP1 coefficient for Spatial filter 2. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. |
| 52H: FIL2_TAP7[7..0] | [Spatial filter 2_TAP7 coefficient] Default data: FIL2_TAP7[7..0] = 0xFF, Data range: -128 to 127 Sets TAP1 coefficient for Spatial filter 2. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. |
| 53H: FIL2_TAP8[7..0] | [Spatial filter 2_TAP8 coefficient] Default data: FIL2_TAP8[7..0] = 0x00, Data range: -128 to 127 Sets TAP1 coefficient for Spatial filter 2. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. |
| 54H: FIL2_TAP9[7..0] | [Spatial filter 2_TAP9 coefficient] Default data: FIL2_TAP9[7..0] = 0x01, Data range: -128 to 127 Sets TAP1 coefficient for Spatial filter 2. Magnification = Set value (two's compliment) * Please refers "Spatial filtering" for more details. |

| Command No. | Command Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|-----------------------------|-------------------------------|----|----|----|----|----|----|----------|-------------|--------------------------|--|----------|-----------------------------|-----------------------|---------------------|--|--|---------------|---------------------|--|--|--------------------|-------------------------------|--|--|-----------------------------|--------------------|--|--|--------------------|--------------------|--|--|----------------------|---------------------|
| 55H: FIL2_ABS[0] | <p>[Spatial filter 2_Absolute value] Default data: FIL2_ABS[0] = 1 Controls Spatial filter 2.</p> <table border="1" style="width: 100%; text-align: center;"> <tr> <td>D7</td><td>D6</td><td>D5</td><td>D4</td><td>D3</td><td>D2</td><td>D1</td><td>D0</td> </tr> </table> <table border="1" style="width: 100%; text-align: center;"> <tr> <td>D7 to D1</td> <td>No Function</td> <td colspan="2">Always sets as "0000000"</td> </tr> <tr> <td>D0</td> <td>Spatial filtering 2 control</td> <td>0: OFF</td> <td>D0</td> </tr> </table> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 to D1 | No Function | Always sets as "0000000" | | D0 | Spatial filtering 2 control | 0: OFF | D0 | | | | | | | | | | | | | | | | | | | | |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D7 to D1 | No Function | Always sets as "0000000" | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D0 | Spatial filtering 2 control | 0: OFF | D0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 56H: FIL2_SCA[7..0] 57H: FIL2_SCA[15..8] | <p>[Spatial filter 2_scaling coefficient] Default data: FIL2_SCA [15..0] = 4,096, Data range: 0 to 65,535 Sets scaling coefficient for Spatial filter 2.</p> <p>Magnification = Set value / 4,096 * Please refers "Spatial filtering" for more details.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 78H: TESTP [7:0] | <p>[Test Pattern] Default data: TESTP [7..0] = 00H Sets the output test pattern.</p> <table border="1" style="width: 100%; text-align: center;"> <tr> <td>D7</td><td>D6</td><td>D5</td><td>D4</td><td>D3</td><td>D2</td><td>D1</td><td>D0</td> </tr> </table> <table border="1" style="width: 100%; text-align: center;"> <tr> <td>D7 to D4</td> <td>No Function</td> <td colspan="2">Always sets as "00000"</td> </tr> <tr> <td>D3 to D0</td> <td>Test Pattern</td> <td>0: Off (Image output)</td> <td>1: Gray scale image</td> </tr> <tr> <td></td> <td></td> <td>2: Lamp image</td> <td>3: 100% white image</td> </tr> <tr> <td></td> <td></td> <td>4: 50% white image</td> <td>5: Horizontal color bar image</td> </tr> <tr> <td></td> <td></td> <td>6: Vertical color bar image</td> <td>7: Gradation image</td> </tr> <tr> <td></td> <td></td> <td>8: Sequence image1</td> <td>9: Sequence image2</td> </tr> <tr> <td></td> <td></td> <td>10 Gray scale image2</td> <td>Others: Black image</td> </tr> </table> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 to D4 | No Function | Always sets as "00000" | | D3 to D0 | Test Pattern | 0: Off (Image output) | 1: Gray scale image | | | 2: Lamp image | 3: 100% white image | | | 4: 50% white image | 5: Horizontal color bar image | | | 6: Vertical color bar image | 7: Gradation image | | | 8: Sequence image1 | 9: Sequence image2 | | | 10 Gray scale image2 | Others: Black image |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D7 to D4 | No Function | Always sets as "00000" | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D3 to D0 | Test Pattern | 0: Off (Image output) | 1: Gray scale image | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | 2: Lamp image | 3: 100% white image | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | 4: 50% white image | 5: Horizontal color bar image | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | 6: Vertical color bar image | 7: Gradation image | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | 8: Sequence image1 | 9: Sequence image2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | 10 Gray scale image2 | Others: Black image | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 80H: E2P [7..0] | <p>[EEPROM control] Default data: E2P[7:0] = 00H Controls the data writing to EEPROM.</p> <table border="1" style="width: 100%; text-align: center;"> <tr> <td>D7</td><td>D6</td><td>D5</td><td>D4</td><td>D3</td><td>D2</td><td>D1</td><td>D0</td> </tr> </table> <table border="1" style="width: 100%; text-align: center;"> <tr> <td>D7 to D1</td> <td>No Function</td> <td colspan="2">Always sets as "0000000"</td> </tr> <tr> <td>D0</td> <td>Data writes to EEPROM</td> <td>0: Prohibited</td> <td>1: Accept</td> </tr> </table> <p>Note: This bit is cleared to "0" automatically after data writes into EEPROM.</p> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 to D1 | No Function | Always sets as "0000000" | | D0 | Data writes to EEPROM | 0: Prohibited | 1: Accept | | | | | | | | | | | | | | | | | | | | |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D7 to D1 | No Function | Always sets as "0000000" | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| D0 | Data writes to EEPROM | 0: Prohibited | 1: Accept | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 90H:VASA [7..0] 91H:VASA [15..8] | <p>[Vertical ROI_1 Start line] Default data: VASA [15..0] = 0, Data range: 0 to 1,016, Data adjustable unit: 8 lines Sets the start line (vertical) of ROI. The actual start line of ROI = this value (VASA) + 1</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| A0H:VAHA [7..0] A1H:VAHA [15..8] | <p>[Vertical ROI_1 Effective lines] Default data: VAHA [15..0] = 1,024, Data range: 8 to 1,024, Data adjustable unit: 8 lines Sets the effective lines (image height) of ROI.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| B0H:HASA [7..0] B1H:HASA [15..8] | <p>[Horizontal ROI_1 Start pixel] Default data: HASA [15..0] = 0, Data range: 0 to 1,272, Data adjustable unit: 8 pixels Sets the start pixel (horizontal) of ROI. The actual start pixel of ROI = this value (HASA) + 1</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| C0H:HAWA [7..0] C1H:HAWA [15..8] | <p>[Horizontal ROI_1 Effective pixels] Default data: HAWA [15..0] = 1,280, Data range: 1TAP/2TAP: 8 to 1,280, 3TAP: 8 to 1,278, Data adjustable unit: 8 pixels Sets the effective pixels (image width, DVAL, LVAL) of ROI.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| Command No. | Command Description | | | | | | | | | | | | | | | | | | | | |
|---|---|---|-----|-----|-----|-----|-----|----|----|-----------|--|---|----|---|---|----|---|---|----------|-------------|------------------------|
| D0H: DEF_M[7..0] | <p>[Defective pixel correction control] Default data: PDC0 [7..0] = 00H</p> <table border="1" style="width: 100%; text-align: center;"> <tr> <td>D7</td><td>D6</td><td>D5</td><td>D4</td><td>D3</td><td>D2</td><td>D1</td><td>D0</td> </tr> </table> <table border="1" style="width: 100%; margin-top: 10px;"> <tr> <td style="width: 15%;">D7</td> <td style="width: 35%;">Set coordinate of defective pixel position</td> <td style="width: 50%;">0 to 1: Set the coordinate of defective pixel position Sets the correspond positions in D2H to D5H registers to defective pixel coordinate number is assigned in D1H register. (This bit is cleared to "0" automatically after sets coordinate of defective pixel position)</td> </tr> <tr> <td>D6</td> <td>Load coordinate of defective pixel position</td> <td>0 to 1: Read the coordinate of defective pixel position Reads the defective pixel coordinate number is assigned in D1H register corresponding position to D6H to D9H registers. (This bit is cleared to "0" automatically after reads coordinate of defective pixel position)</td> </tr> <tr> <td>D5</td> <td>Save coordinate of defective pixel position into EEPROM</td> <td>0 to 1: Save the coordinate of defective pixel positions into EEPROM All 512 coordinate numbers of defective pixel position information are saved into EEPROM. (This bit is cleared to "0" automatically after saves coordinate of defective pixel positions)</td> </tr> <tr> <td>D4 to D0</td> <td>No Function</td> <td>Always sets as "00000"</td> </tr> </table> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 | Set coordinate of defective pixel position | 0 to 1: Set the coordinate of defective pixel position Sets the correspond positions in D2H to D5H registers to defective pixel coordinate number is assigned in D1H register. (This bit is cleared to "0" automatically after sets coordinate of defective pixel position) | D6 | Load coordinate of defective pixel position | 0 to 1: Read the coordinate of defective pixel position Reads the defective pixel coordinate number is assigned in D1H register corresponding position to D6H to D9H registers. (This bit is cleared to "0" automatically after reads coordinate of defective pixel position) | D5 | Save coordinate of defective pixel position into EEPROM | 0 to 1: Save the coordinate of defective pixel positions into EEPROM All 512 coordinate numbers of defective pixel position information are saved into EEPROM. (This bit is cleared to "0" automatically after saves coordinate of defective pixel positions) | D4 to D0 | No Function | Always sets as "00000" |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | |
| D7 | Set coordinate of defective pixel position | 0 to 1: Set the coordinate of defective pixel position Sets the correspond positions in D2H to D5H registers to defective pixel coordinate number is assigned in D1H register. (This bit is cleared to "0" automatically after sets coordinate of defective pixel position) | | | | | | | | | | | | | | | | | | | |
| D6 | Load coordinate of defective pixel position | 0 to 1: Read the coordinate of defective pixel position Reads the defective pixel coordinate number is assigned in D1H register corresponding position to D6H to D9H registers. (This bit is cleared to "0" automatically after reads coordinate of defective pixel position) | | | | | | | | | | | | | | | | | | | |
| D5 | Save coordinate of defective pixel position into EEPROM | 0 to 1: Save the coordinate of defective pixel positions into EEPROM All 512 coordinate numbers of defective pixel position information are saved into EEPROM. (This bit is cleared to "0" automatically after saves coordinate of defective pixel positions) | | | | | | | | | | | | | | | | | | | |
| D4 to D0 | No Function | Always sets as "00000" | | | | | | | | | | | | | | | | | | | |
| D1H: PDC1[7..0] | <p>[Defective pixel correction coordinate number] Default data: PDC1 [7..0] = 0 Sets the coordinate number of defective pixel correction.</p> <table border="1" style="width: 100%; text-align: center;"> <tr> <td>D7</td><td>D6</td><td>D5</td><td>D4</td><td>D3</td><td>D2</td><td>D1</td><td>D0</td> </tr> </table> <table border="1" style="width: 100%; margin-top: 10px;"> <tr> <td style="width: 25%;">D7 to D0</td> <td style="width: 45%;">Defective pixel correction coordinate number</td> <td style="width: 30%;">0 to 255</td> </tr> </table> <p>* PDC1[15..8]: DAH</p> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 to D0 | Defective pixel correction coordinate number | 0 to 255 | | | | | | | | | |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | |
| D7 to D0 | Defective pixel correction coordinate number | 0 to 255 | | | | | | | | | | | | | | | | | | | |
| D2H: PDC_WX [7..0] D3H: PDC_WX [15..8] | <p>[Defective pixel X position (Set)] Default data: PDC_WX [15..0] = 0, Data range: 0 to 639 Sets the X (horizontal) coordinate position of defective pixel for set position.</p> | | | | | | | | | | | | | | | | | | | | |
| D4H: PDC_WY [7..0] D5H: PDC_WY [15..8] | <p>[Defective pixel Y position (Set)] Default data: PDC_WY [15..0] = 0, Data range: 0 to 511 Sets the Y (vertical) coordinate position of defective pixel for set position.</p> | | | | | | | | | | | | | | | | | | | | |
| D6H: PDC_RX [7..0] D7H: PDC_RX [15..8] | <p>[Defective pixel X position (Read)] Default data: PDC_RX [15..0] = 0 Sets the X (horizontal) coordinate position of defective pixel for read position.</p> | | | | | | | | | | | | | | | | | | | | |
| D8H: PDC_RY [7..0] D9H: PDC_RY [15..8] | <p>[Defective pixel Y position (Read)] Default data: PDC_RY [15..0] = 0 Sets the Y (vertical) coordinate position of defective pixel for read position.</p> | | | | | | | | | | | | | | | | | | | | |
| DAH: PDC1[15..0] | <p>[Defective pixel correction coordinate number] Default data: PDC1 [15..0] = 0 Sets the coordinate number of defective pixel correction.</p> <table border="1" style="width: 100%; text-align: center;"> <tr> <td>D15</td><td>D14</td><td>D13</td><td>D12</td><td>D11</td><td>D10</td><td>D9</td><td>D8</td> </tr> </table> <table border="1" style="width: 100%; margin-top: 10px;"> <tr> <td style="width: 25%;">D15 to D7</td> <td style="width: 45%;">Defective pixel correction coordinate number</td> <td style="width: 30%;">0 to 255</td> </tr> </table> <p>* PDC1[7..0]: D1H</p> | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D15 to D7 | Defective pixel correction coordinate number | 0 to 255 | | | | | | | | | |
| D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | | | | | | | | | | | | | | |
| D15 to D7 | Defective pixel correction coordinate number | 0 to 255 | | | | | | | | | | | | | | | | | | | |

| Command No. | Command Description | | | | | | | | | | | | | | | | | | | | |
|----------------------|---|--------------------------------|---------------------|----|----|----|----|----|----|----------|-------------|--------------------------------|--|----------|---------------------------|-------------------|-----------|----------------|----------------------------|-------------------|------------------|
| DEH: DEF_M [7..0] | <p>[Defective pixel correction mode] Default data: DEF_M [7..0] = 01H</p> <table border="1" style="width: 100%; text-align: center;"> <tr> <td>D7</td><td>D6</td><td>D5</td><td>D4</td><td>D3</td><td>D2</td><td>D1</td><td>D0</td> </tr> </table> <table border="1" style="width: 100%; margin-top: 5px;"> <tr> <td style="width: 20%;">D7 to D2</td> <td style="width: 40%;">No Function</td> <td colspan="2" style="width: 40%;"><u>Always sets as "000000"</u></td> </tr> <tr> <td>D1</td> <td>Highlight corrected pixel</td> <td><u>0: Disable</u></td> <td>1: Enable</td> </tr> <tr> <td>D0</td> <td>Defective pixel correction</td> <td><u>0: Disable</u></td> <td><u>1: Enable</u></td> </tr> </table> <p>The corrected pixel is appeared with highlight when "Highlight corrected pixel" is enabled.</p> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 to D2 | No Function | <u>Always sets as "000000"</u> | | D1 | Highlight corrected pixel | <u>0: Disable</u> | 1: Enable | D0 | Defective pixel correction | <u>0: Disable</u> | <u>1: Enable</u> |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | |
| D7 to D2 | No Function | <u>Always sets as "000000"</u> | | | | | | | | | | | | | | | | | | | |
| D1 | Highlight corrected pixel | <u>0: Disable</u> | 1: Enable | | | | | | | | | | | | | | | | | | |
| D0 | Defective pixel correction | <u>0: Disable</u> | <u>1: Enable</u> | | | | | | | | | | | | | | | | | | |
| EEH: MOD6 [7..0] | <p>[The camera function mode] Default data: MOD6 [7..0] = 02H Sets the camera TAP number for each setting.</p> <table border="1" style="width: 100%; text-align: center;"> <tr> <td>D7</td><td>D6</td><td>D5</td><td>D4</td><td>D3</td><td>D2</td><td>D1</td><td>D0</td> </tr> </table> <table border="1" style="width: 100%; margin-top: 5px;"> <tr> <td style="width: 20%;">D7 to D3</td> <td style="width: 40%;">No Function</td> <td colspan="2" style="width: 40%;"><u>Always sets as "00000"</u></td> </tr> <tr> <td rowspan="2">D2 to D0</td> <td rowspan="2">TAP Configuration</td> <td><u>0: 1TAP</u></td> <td>1: 2TAP</td> </tr> <tr> <td><u>2: 3TAP</u></td> <td>Others: No Function</td> </tr> </table> | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D7 to D3 | No Function | <u>Always sets as "00000"</u> | | D2 to D0 | TAP Configuration | <u>0: 1TAP</u> | 1: 2TAP | <u>2: 3TAP</u> | Others: No Function | | |
| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | | | | | | | | | | | | | |
| D7 to D3 | No Function | <u>Always sets as "00000"</u> | | | | | | | | | | | | | | | | | | | |
| D2 to D0 | TAP Configuration | <u>0: 1TAP</u> | 1: 2TAP | | | | | | | | | | | | | | | | | | |
| | | <u>2: 3TAP</u> | Others: No Function | | | | | | | | | | | | | | | | | | |

13.4.3 Command sequence for data saves to EEPROM

Please follow the command sequence in below for data saves to EEPROM.

- 1) Sets "1" to command 80H.0 to accept "write control to EEPROM".
- 2) Sends the EEPROM write command with data, which sets "1" for page selection.
- 3) The camera sends back one of below receiving code after EEPROM write command is proceeding.
01H: Data saves to EEPROM correctly
10H: EEPROM write error
- 4) Command 80H.0 is changed to "0" automatically after EEPROM write command is proceeding.

Note.1) The data does not save into EEPROM when command 80H.0 is "0".

Note.2) The data of multiple continuous commands can save to EEPROM by one sets of above sequence (1) to 4)).

e.g. Multiple continuous command: "10H, 11H, 12H and 13H" or "22H, 23H and 24H".

Note.3) When save the data of multiple commands, which is not continuous commands, to EEPROM, it is necessary to operate multiple sets of above sequence (1) to 4)).

e.g. Multiple commands: "10H, 13H, 19H and 1BH" or "20H, 23H and 25H".



14 Revision History

| Rev | Date | Changes | Note |
|-----|------------|----------------|------|
| 00 | 2022/12/19 | ● New Document | |
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Note: Product specifications would be changed without notification.

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OMRON SENTECH CO., LTD.

19F, Ebina Prime Tower

9-50, Chuo 2 chome

Ebina-city, Kanagawa

243-0432 Japan

TEL +81-46-236-6660 FAX +81-46-236-6661

URL <http://www.sentech.co.jp/>